

Searching for an axis-parallel shoreline

Elmar Langetepe
University of Bonn

Searching for a shoreline

Searching for a shoreline

- Fundamental search problem

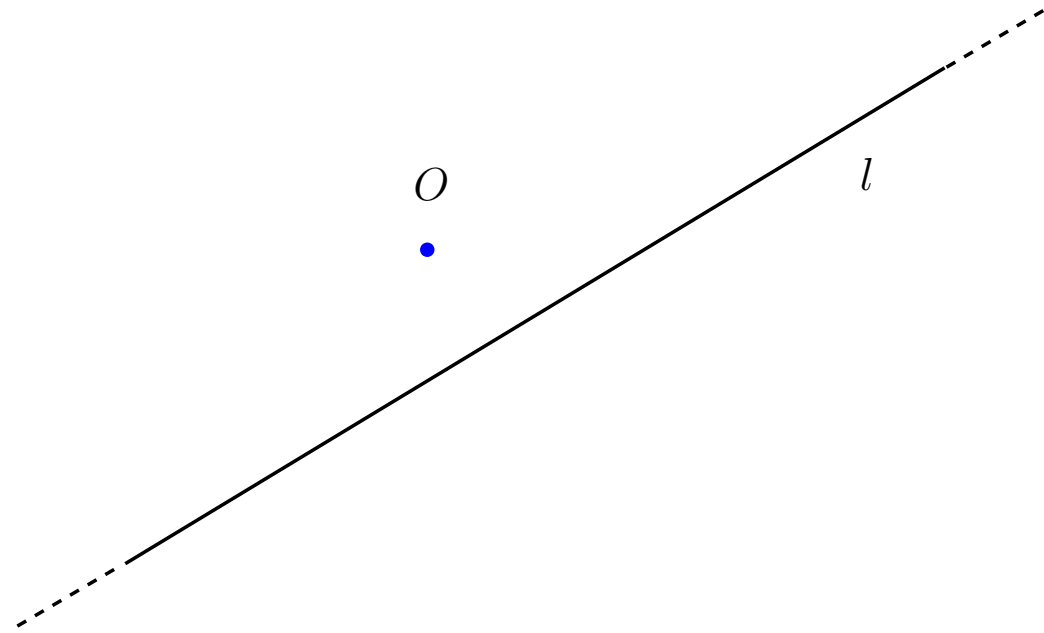
Searching for a shoreline

- Fundamental search problem
- Startpoint O ,

O
•

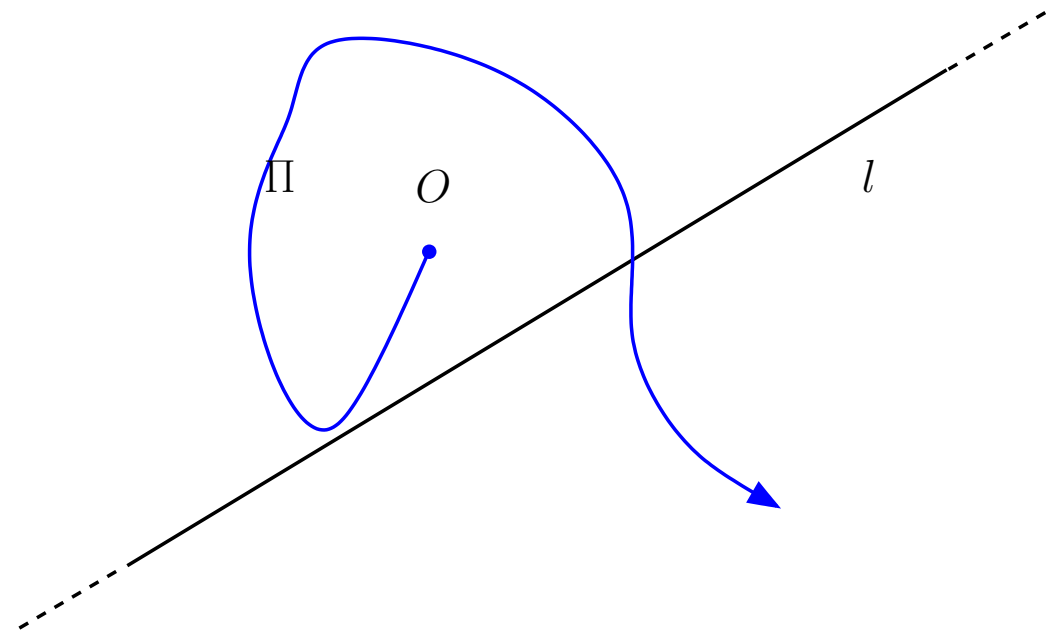
Searching for a shoreline

- Fundamental search problem
- Startpoint O , unknown line l



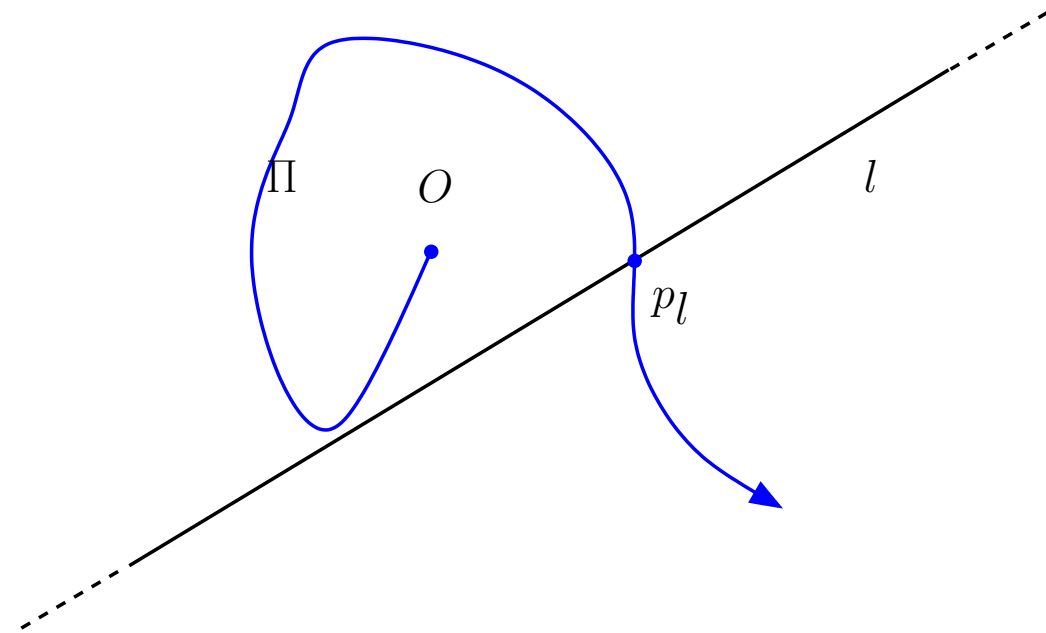
Searching for a shoreline

- Fundamental search problem
- Startpoint O , unknown line l
- Agent moves along path Π



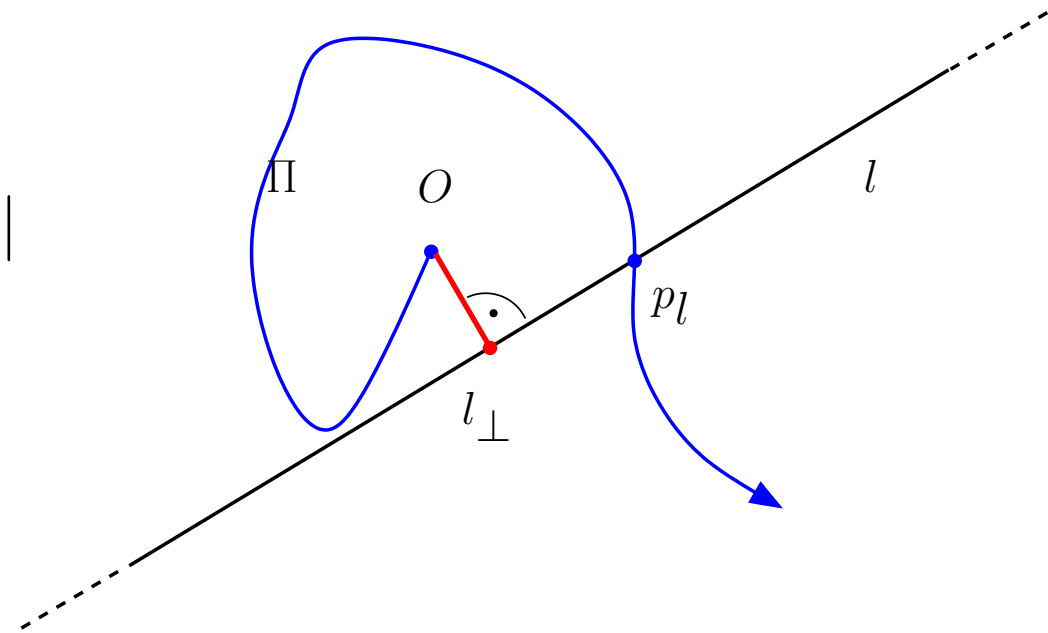
Searching for a shoreline

- Fundamental search problem
- Startpoint O , unknown line l
- Agent moves along path Π
- Find l at p_l ,



Searching for a shoreline

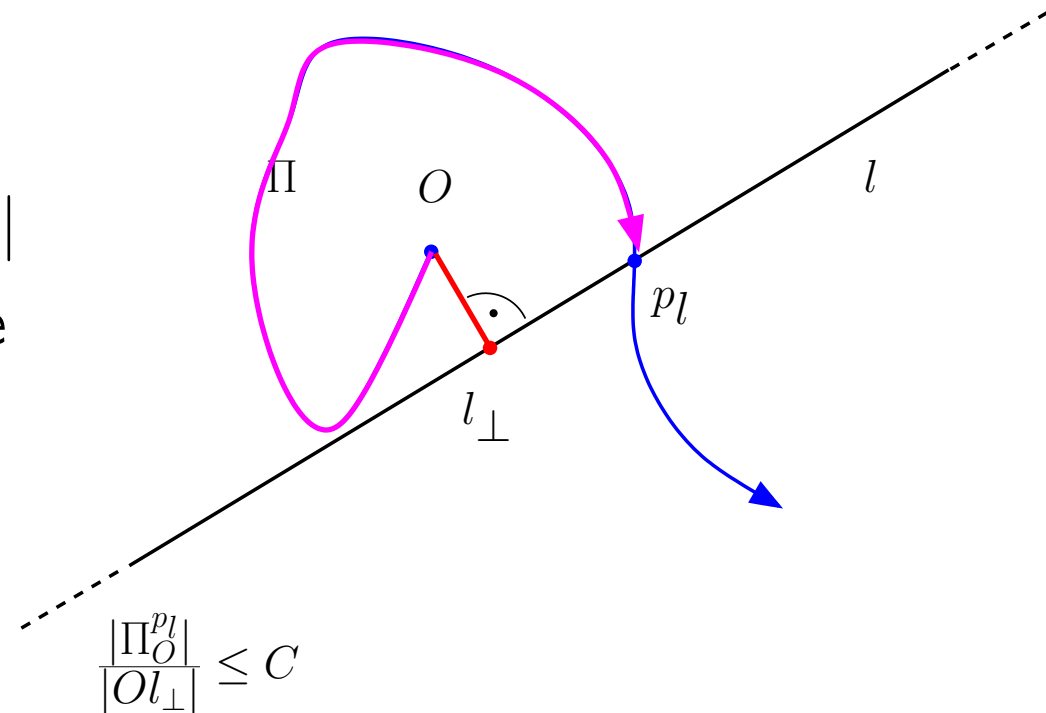
- Fundamental search problem
- Startpoint O , unknown line l
- Agent moves along path Π
- Find l at p_l , shortest path $|Ol_{\perp}|$



Searching for a shoreline

- Fundamental search problem
- Startpoint O , unknown line l
- Agent moves along path Π
- Find l at p_l , shortest path $|Ol_{\perp}|$
- Competitive ratio: Performance

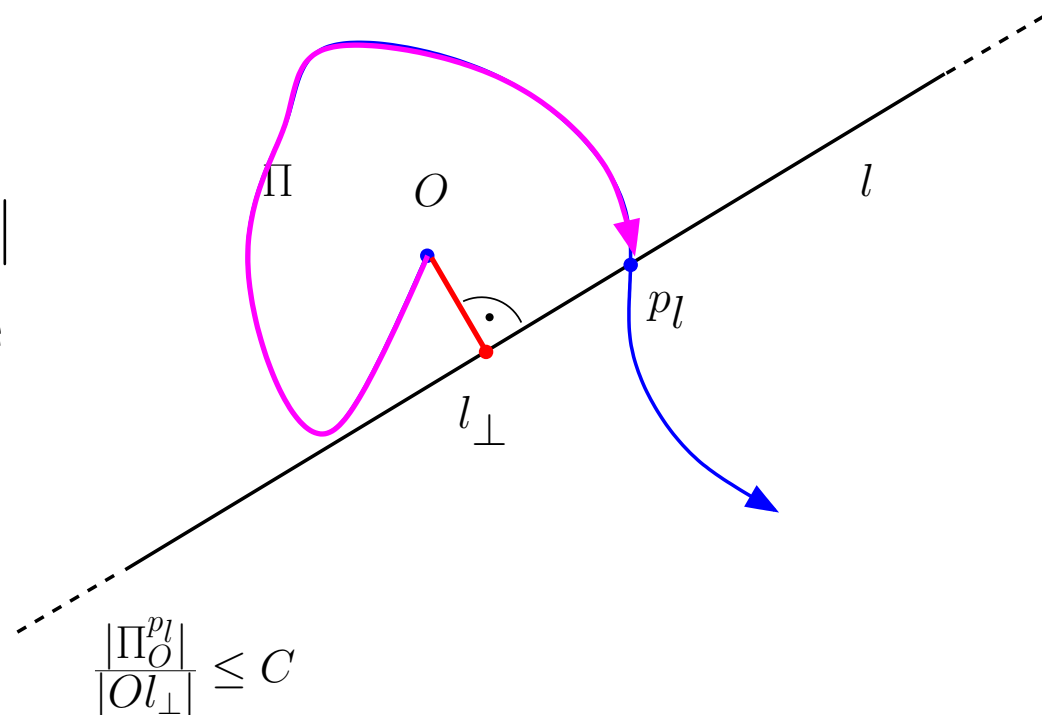
$$C := \sup_l \frac{|\Pi_O^{p_l}|}{|Ol_{\perp}|}$$



Searching for a shoreline

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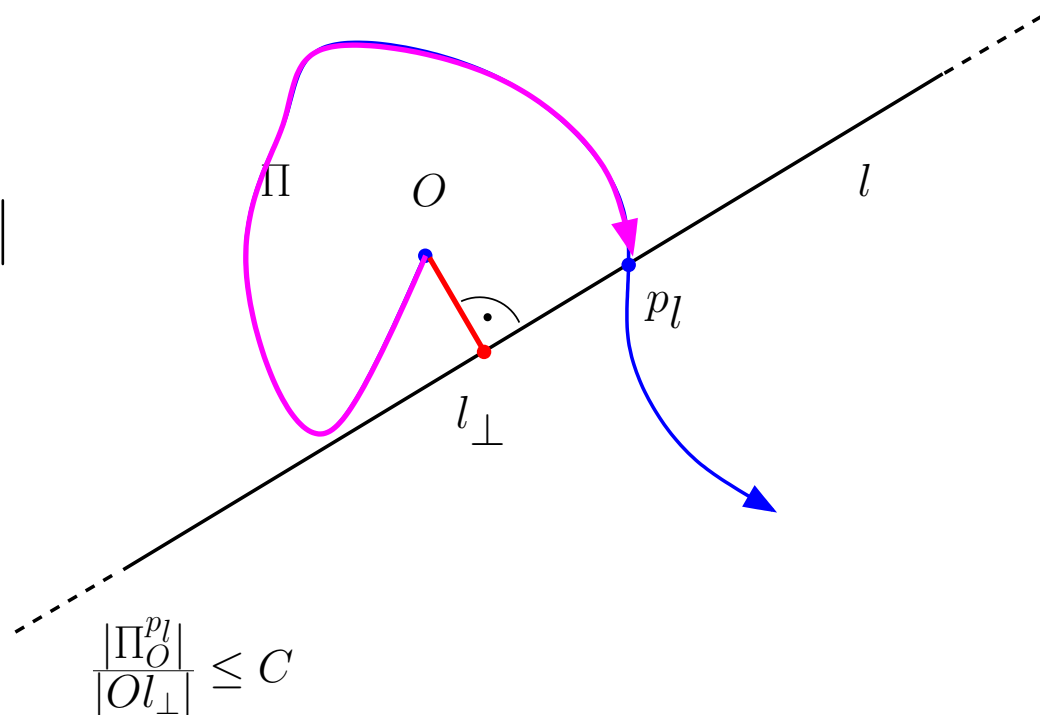
$$C := \sup_l \frac{|\Pi_O^{p_l}|}{|Ol_{\perp}|} \text{ worst-case!}$$



$$\frac{|\Pi_O^{p_l}|}{|Ol_{\perp}|} \leq C$$

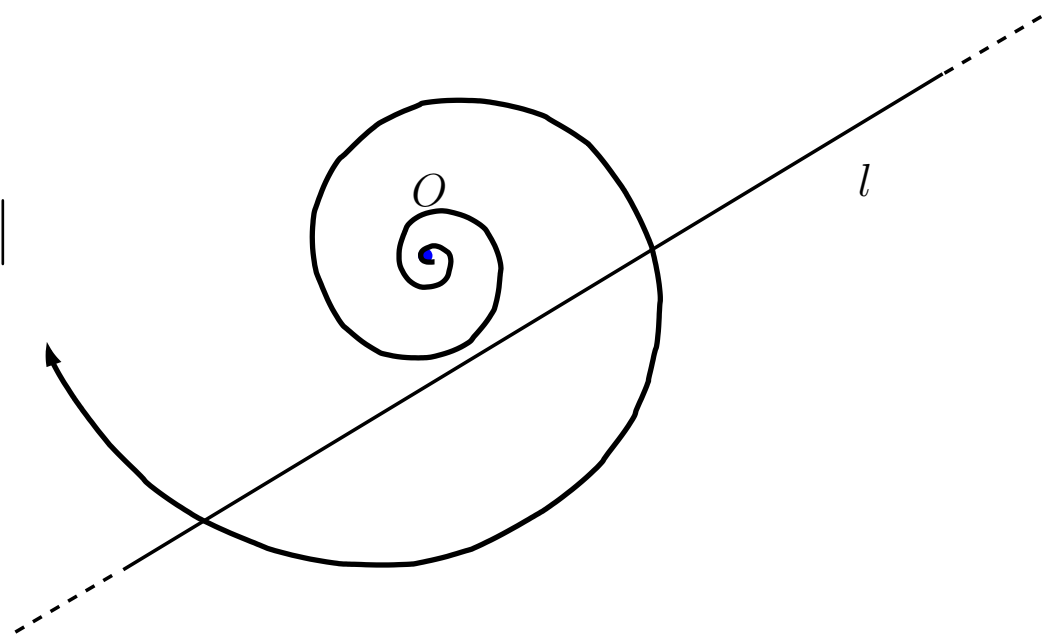
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 $C := \sup_l \frac{|\Pi_{O}^{p_l}|}{|Ol_{\perp}|}$ worst-case!
- Shmuel Gal 1980!
Optimal search path?



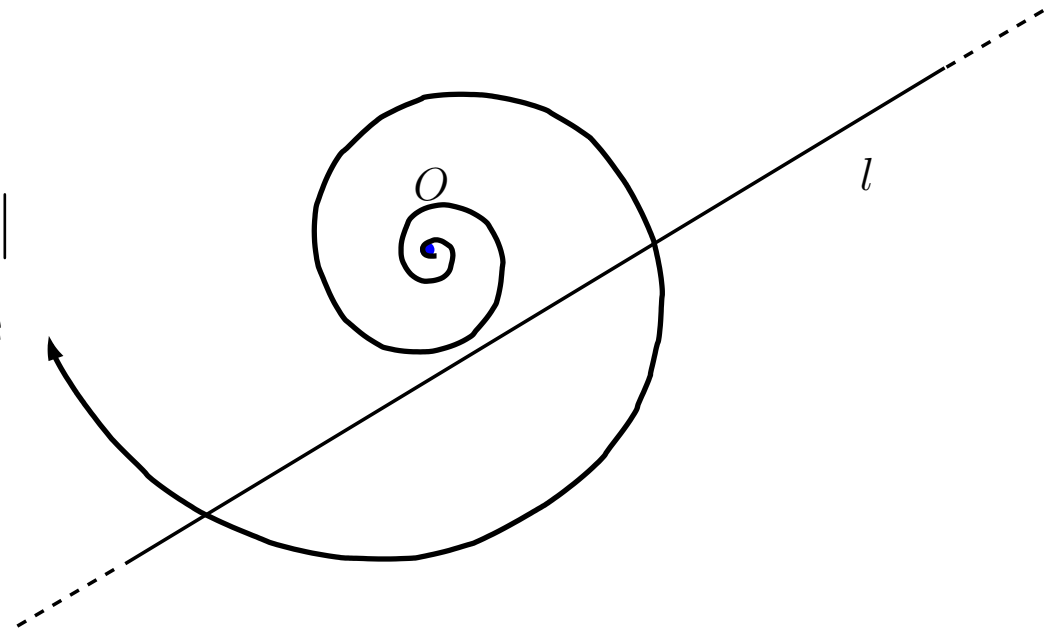
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Optimal search path?
- Spiral conjecture: 13.81113...



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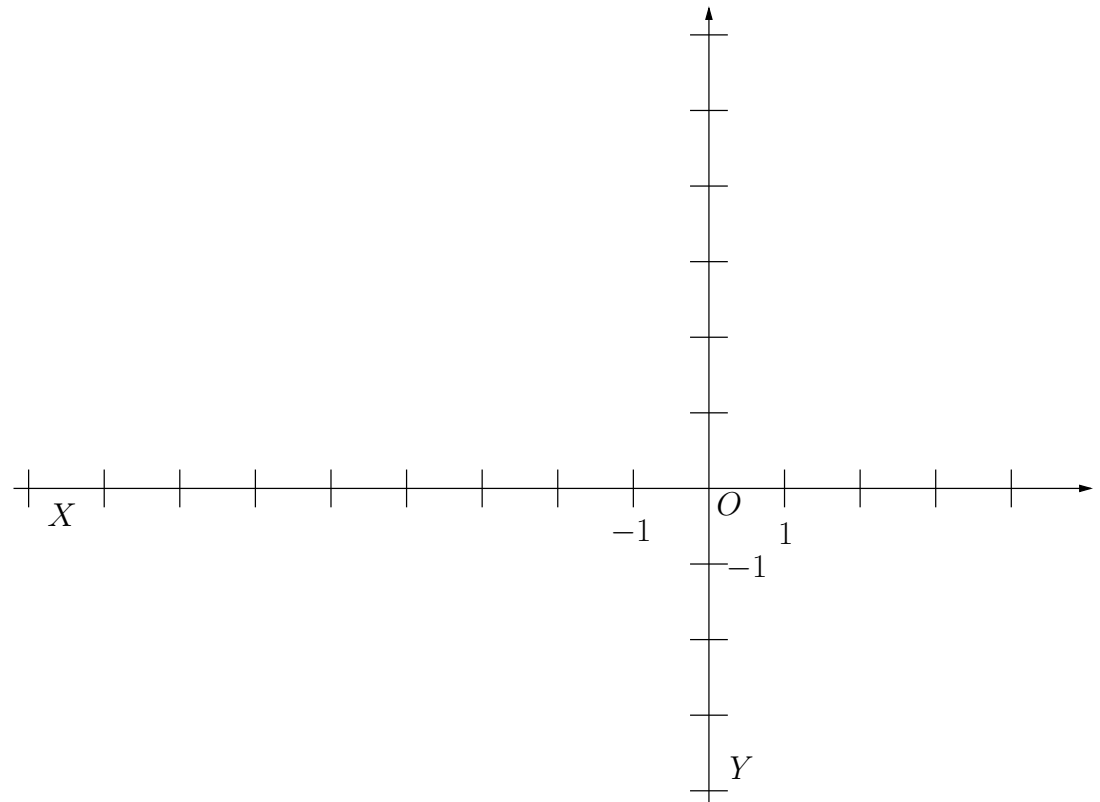
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- Shmuel Gal 1980!
Optimal search path?
- Spiral conjecture: 13.81113...
- 30 years old!



Axis-parallel shorelines

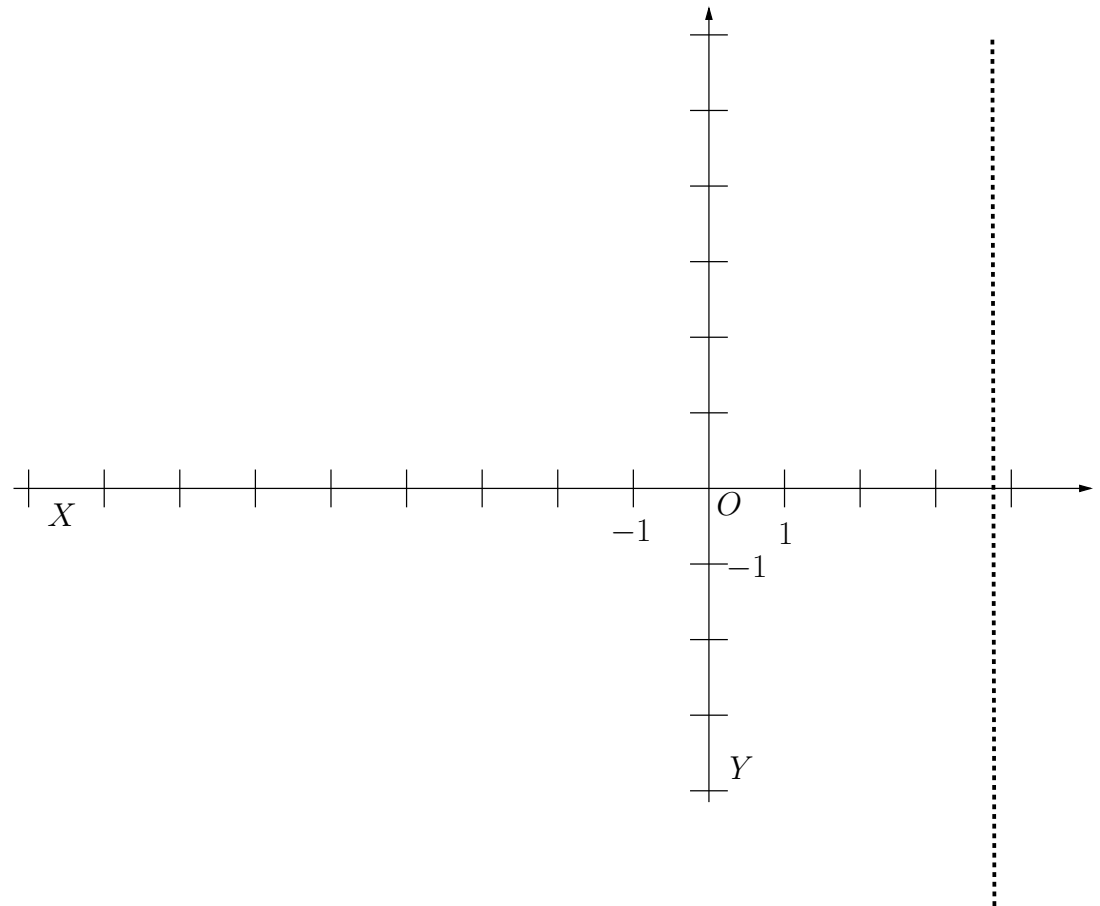
Axis-parallel shorelines

- Subproblem:



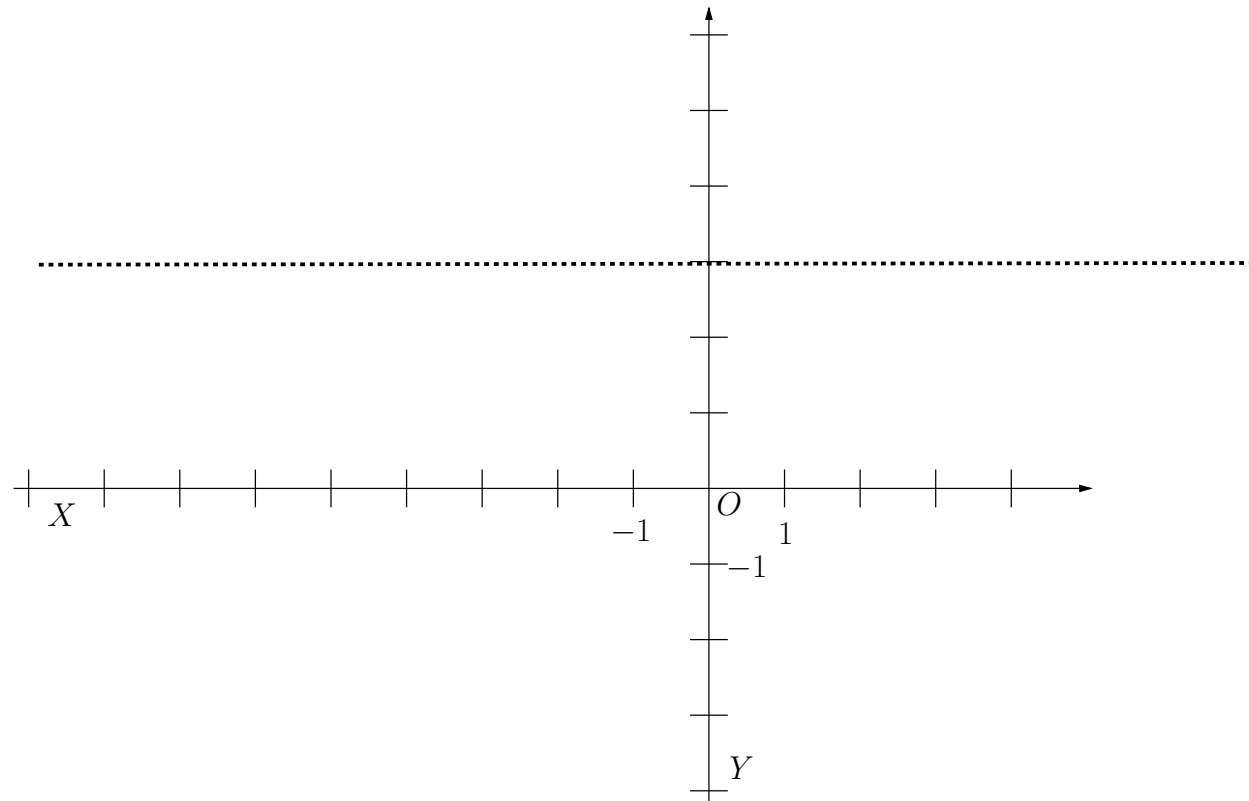
Axis-parallel shorelines

- Subproblem: vertical



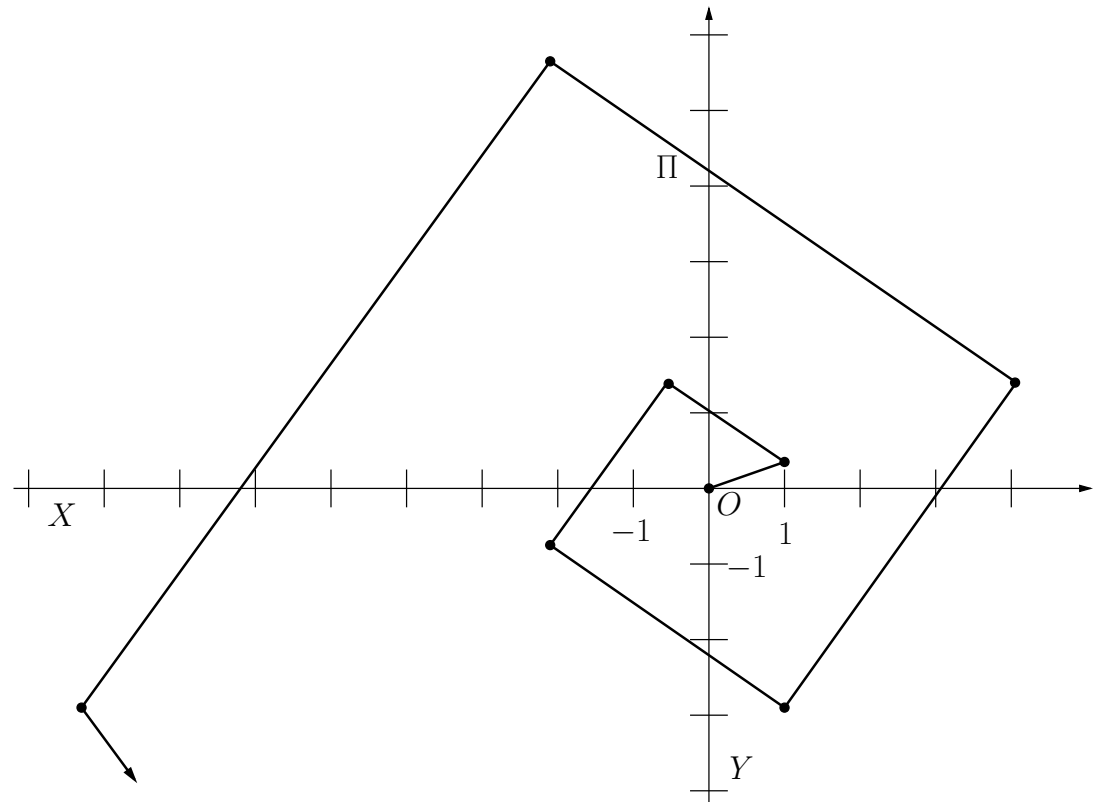
Axis-parallel shorelines

- Subproblem: vertical
horizontal



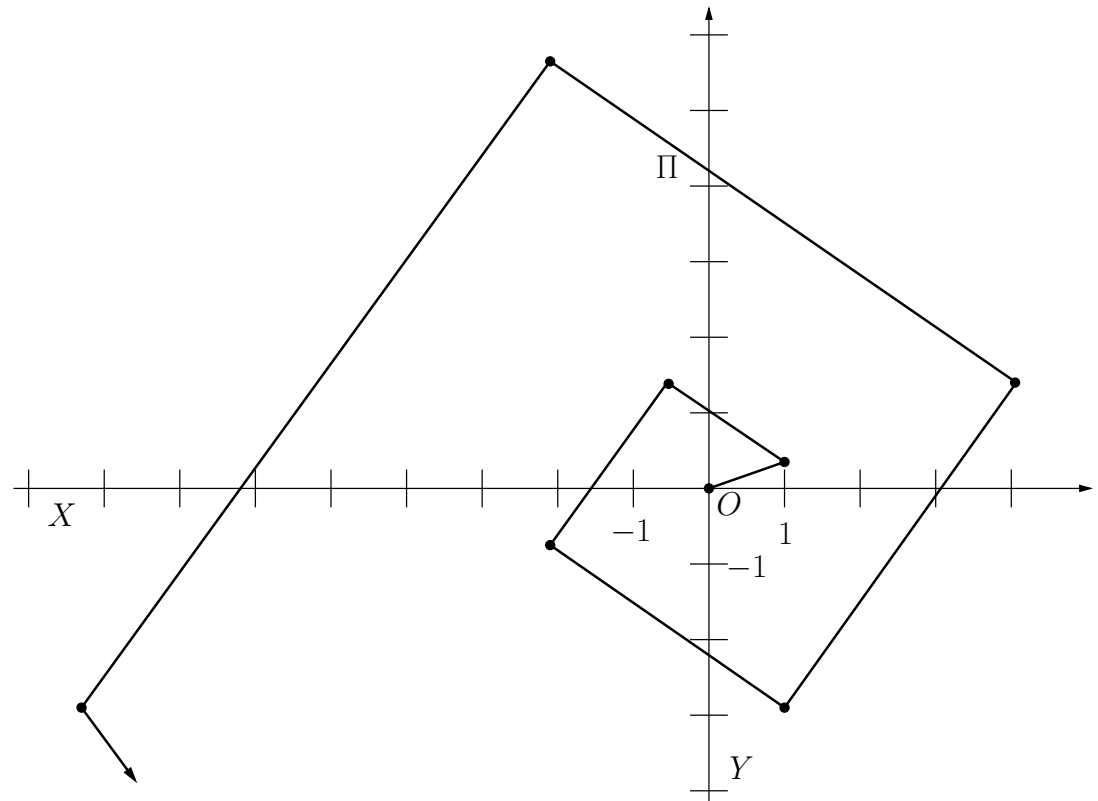
Axis-parallel shorelines

- Subproblem: vertical
horizontal
- Jeż, Łopuszański 2009



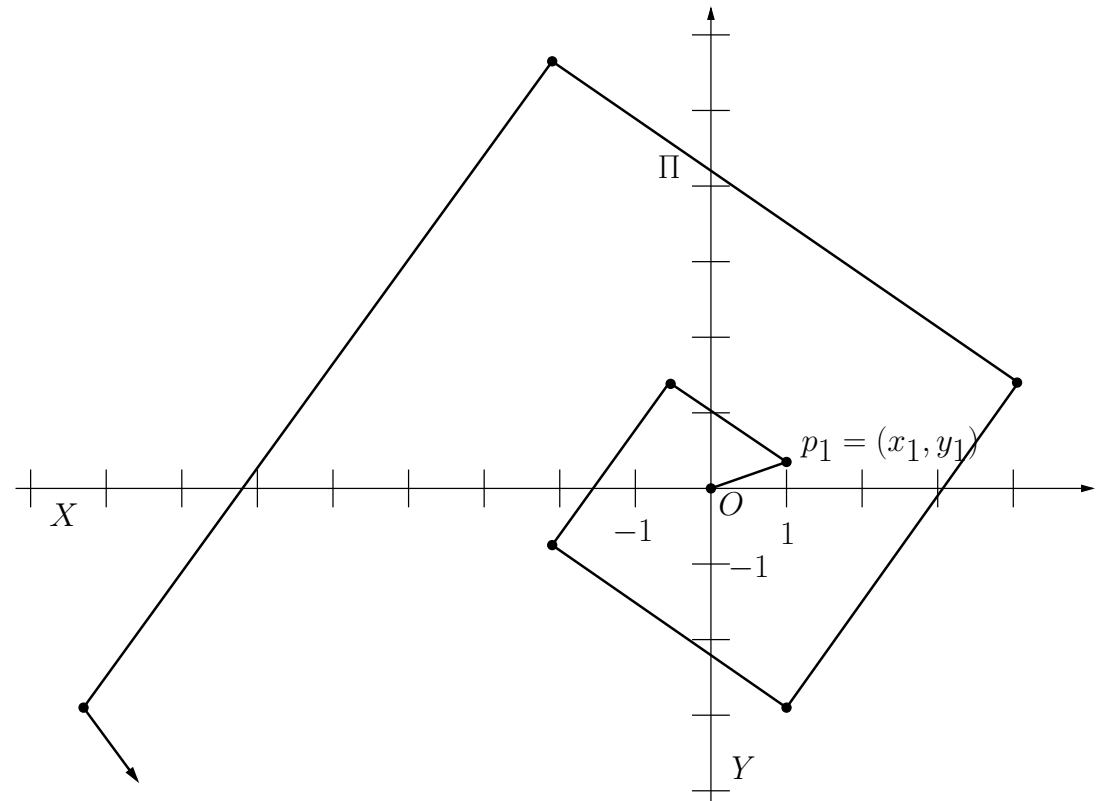
Axis-parallel shorelines

- Subproblem: vertical
horizontal
- Jeż, Łopuszański 2009
- Cyclic, expansion α



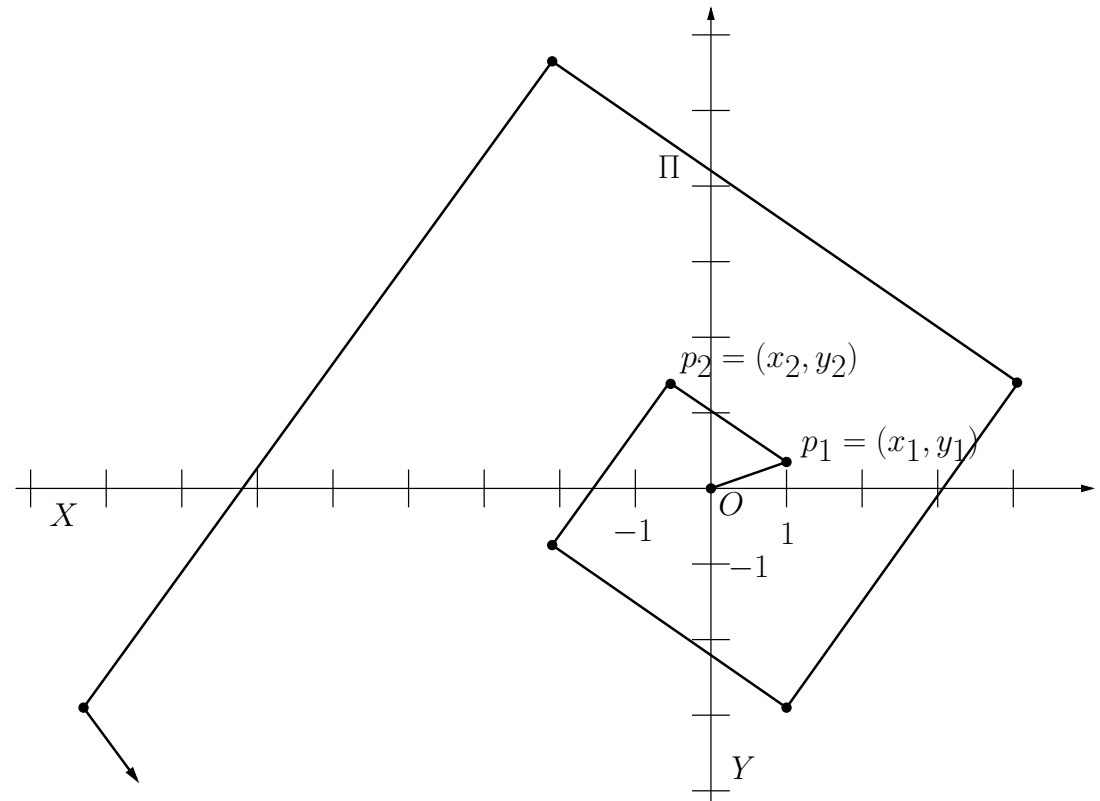
Axis-parallel shorelines

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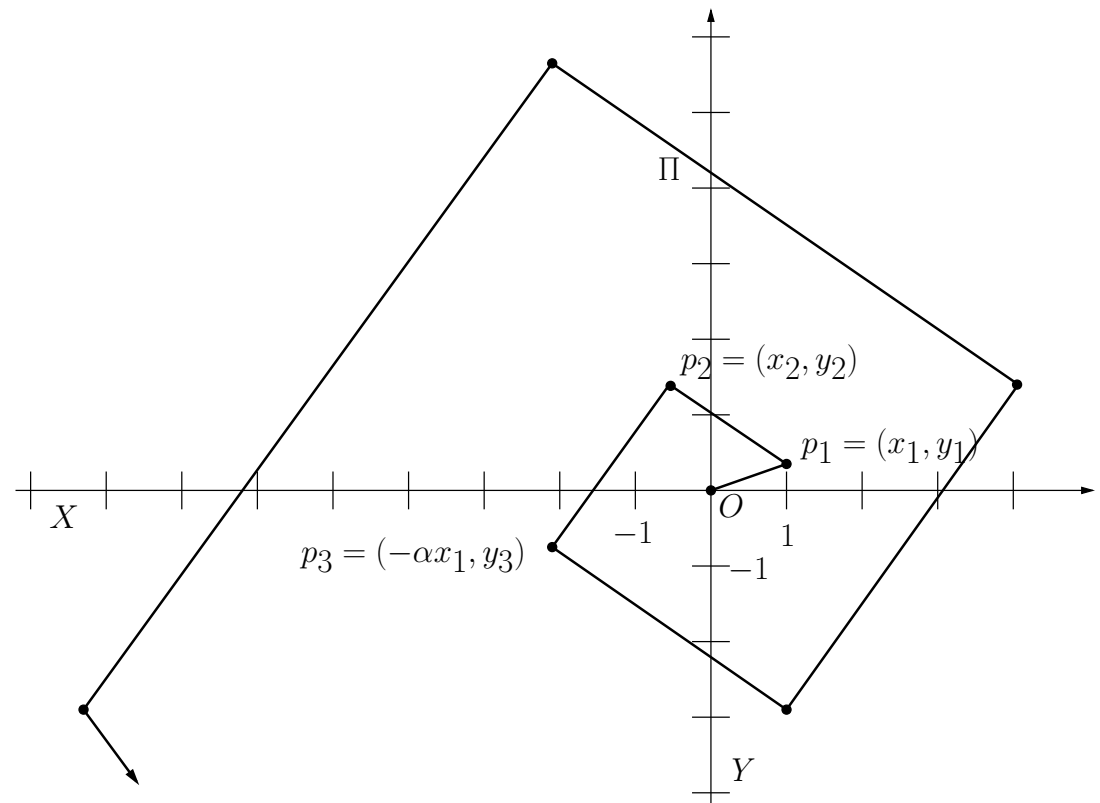
Axis-parallel shorelines

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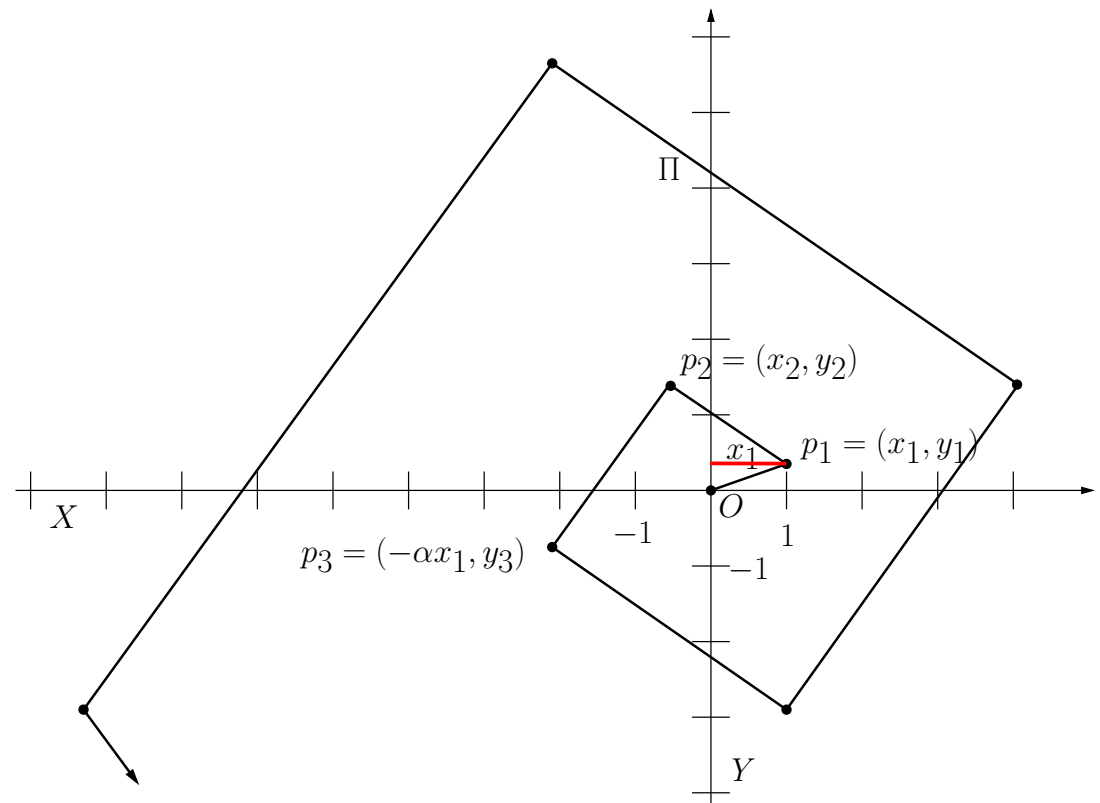
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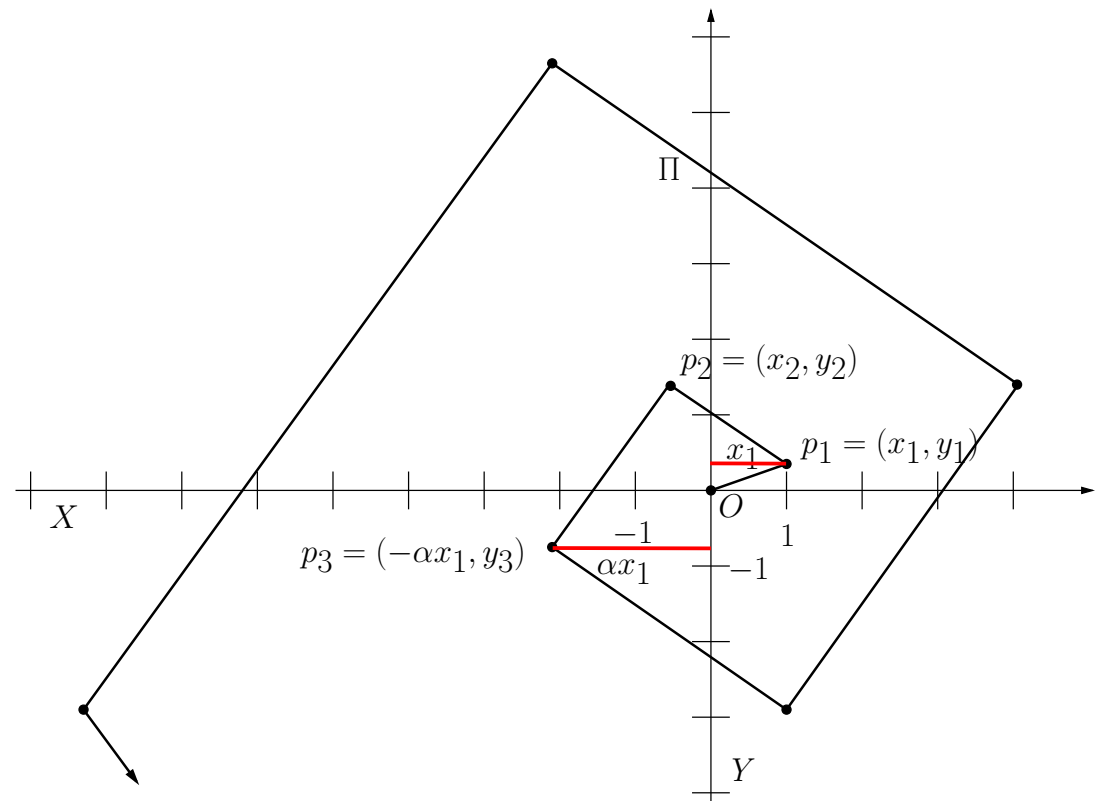
Axis-parallel shorelines

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horizontal
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- Cyclic, expansion α
- $x_1,$



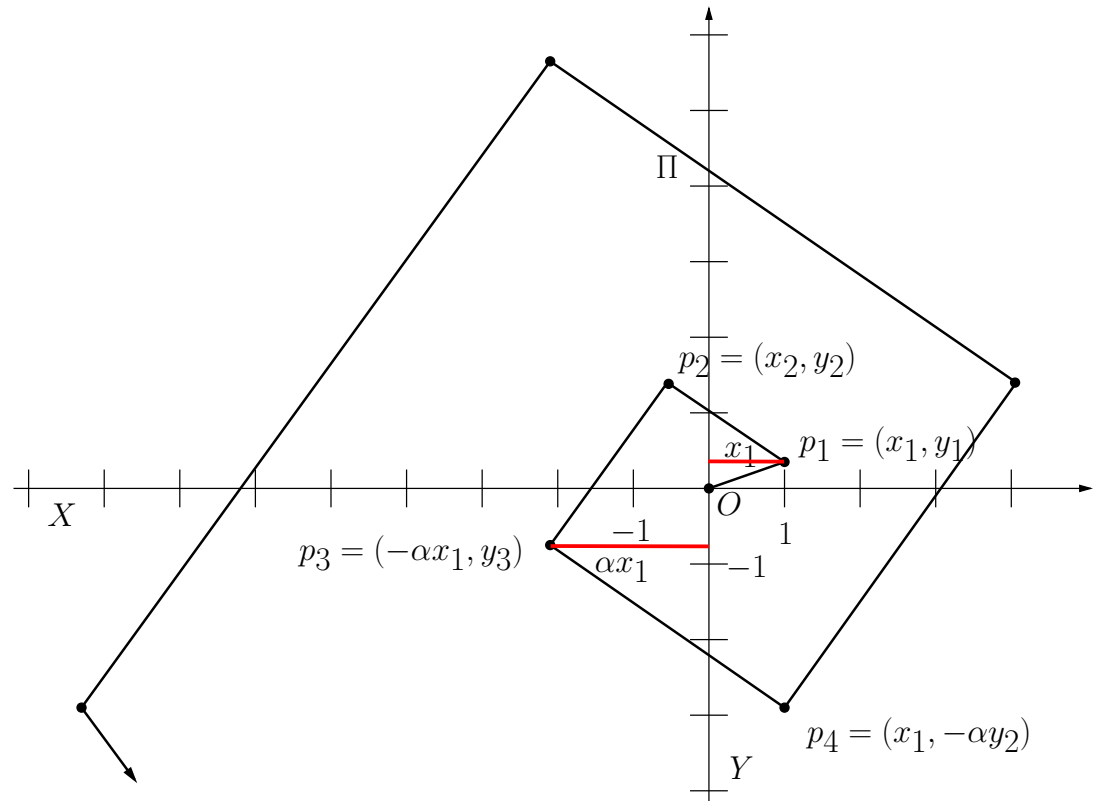
Axis-parallel shorelines

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- Cyclic, expansion α
- $x_1, \alpha x_1,$



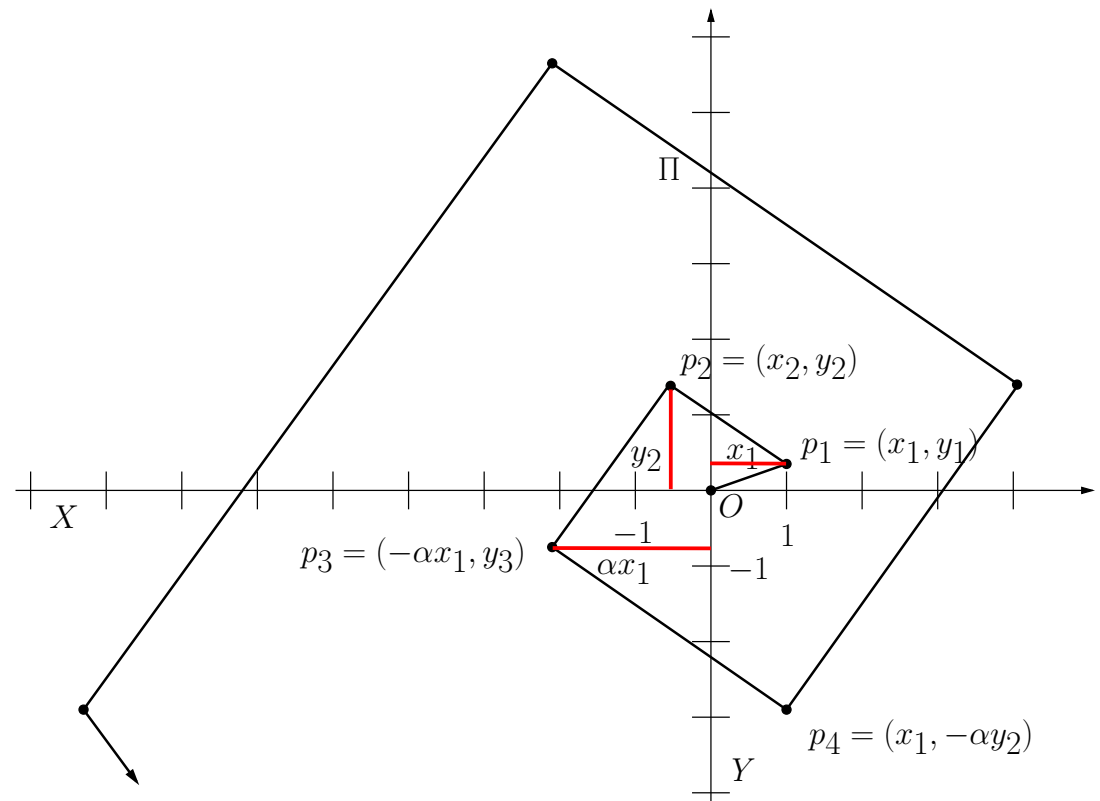
Axis-parallel shorelines

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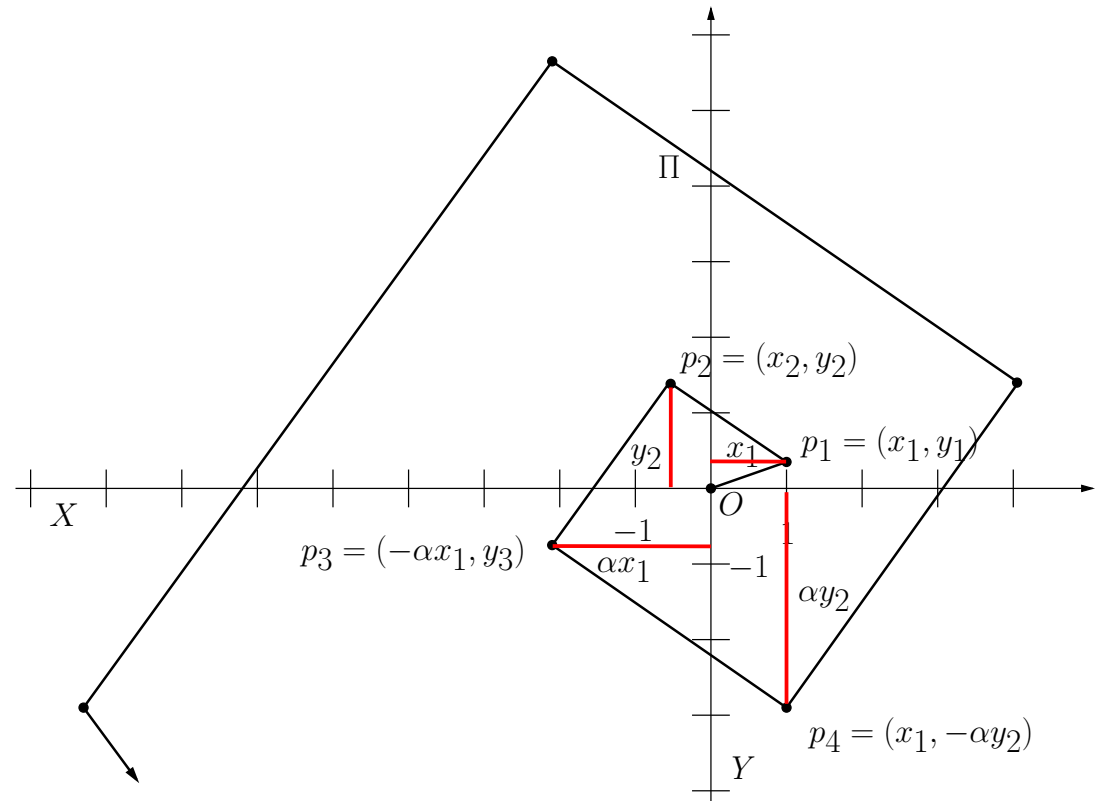
Axis-parallel shorelines

- Subproblem: vertical
horizontal
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- Cyclic, expansion α
- $x_1, \alpha x_1, y_2,$



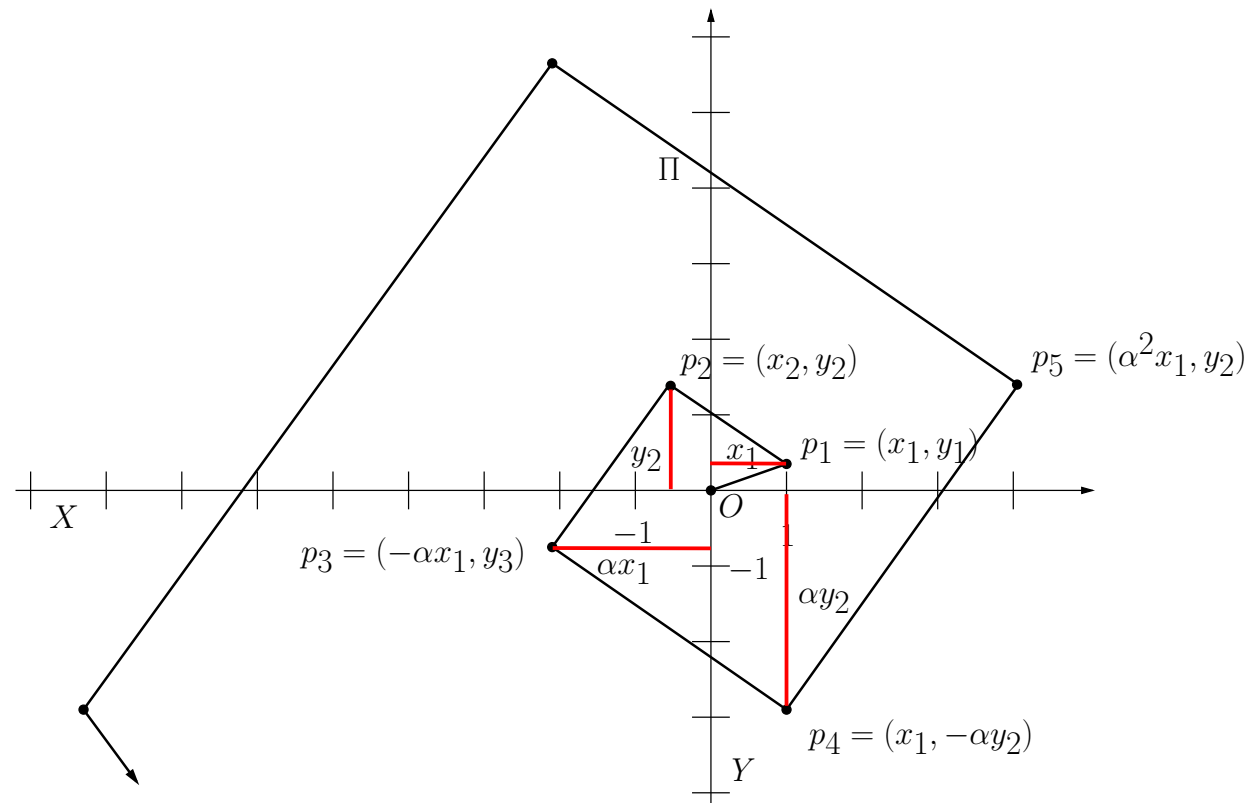
Axis-parallel shorelines

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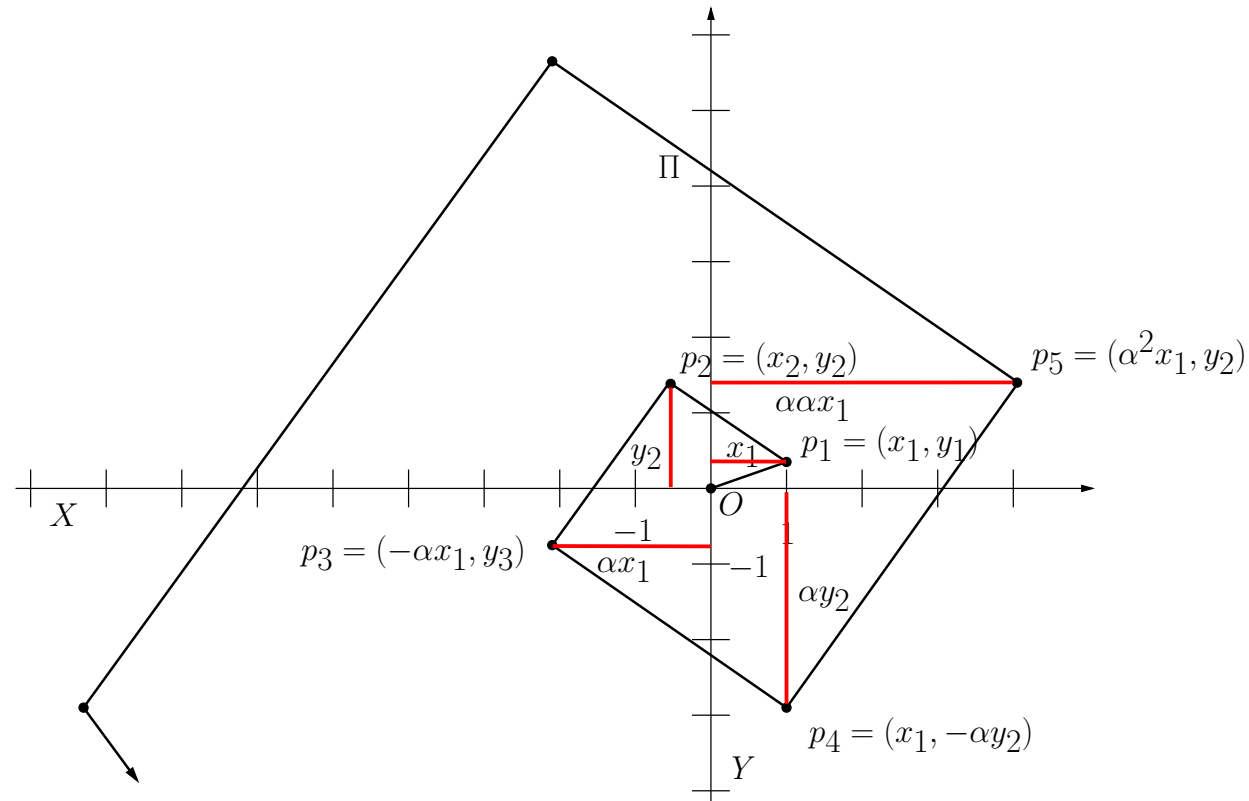
Axis-parallel shorelines

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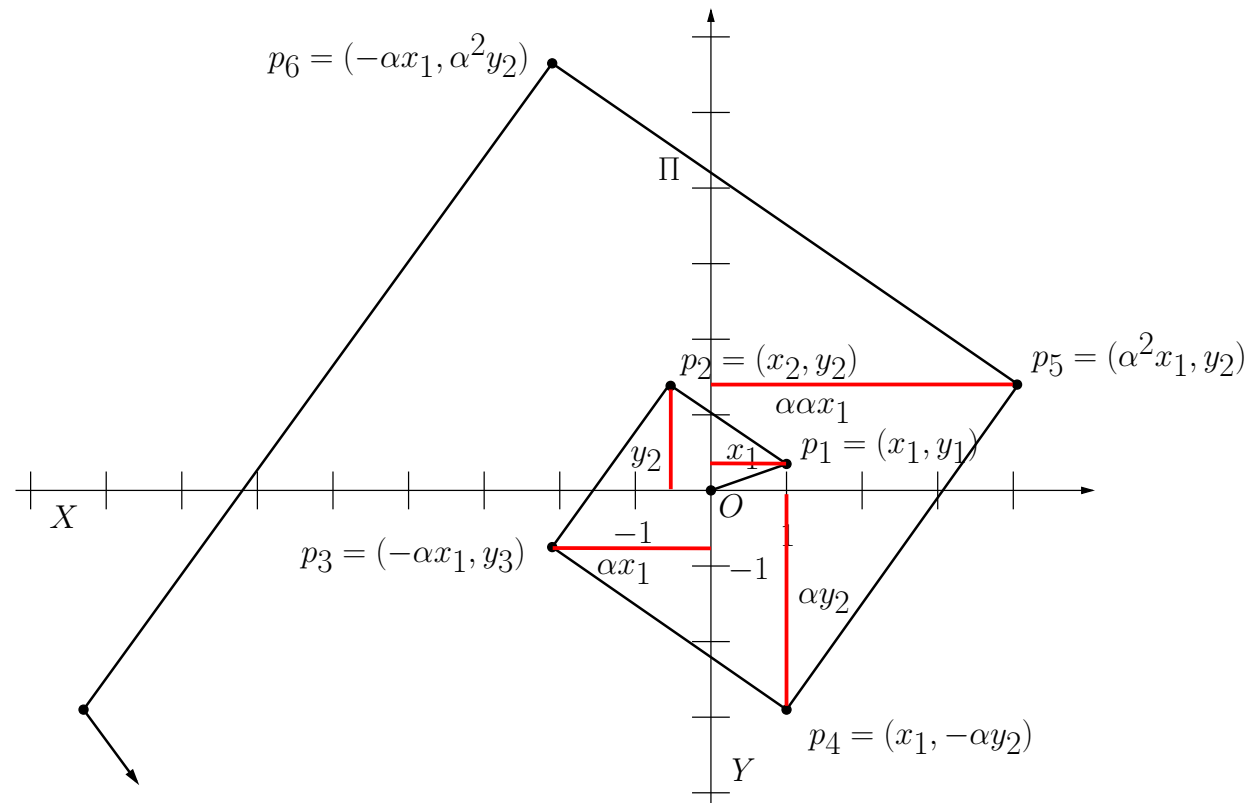
Axis-parallel shorelines

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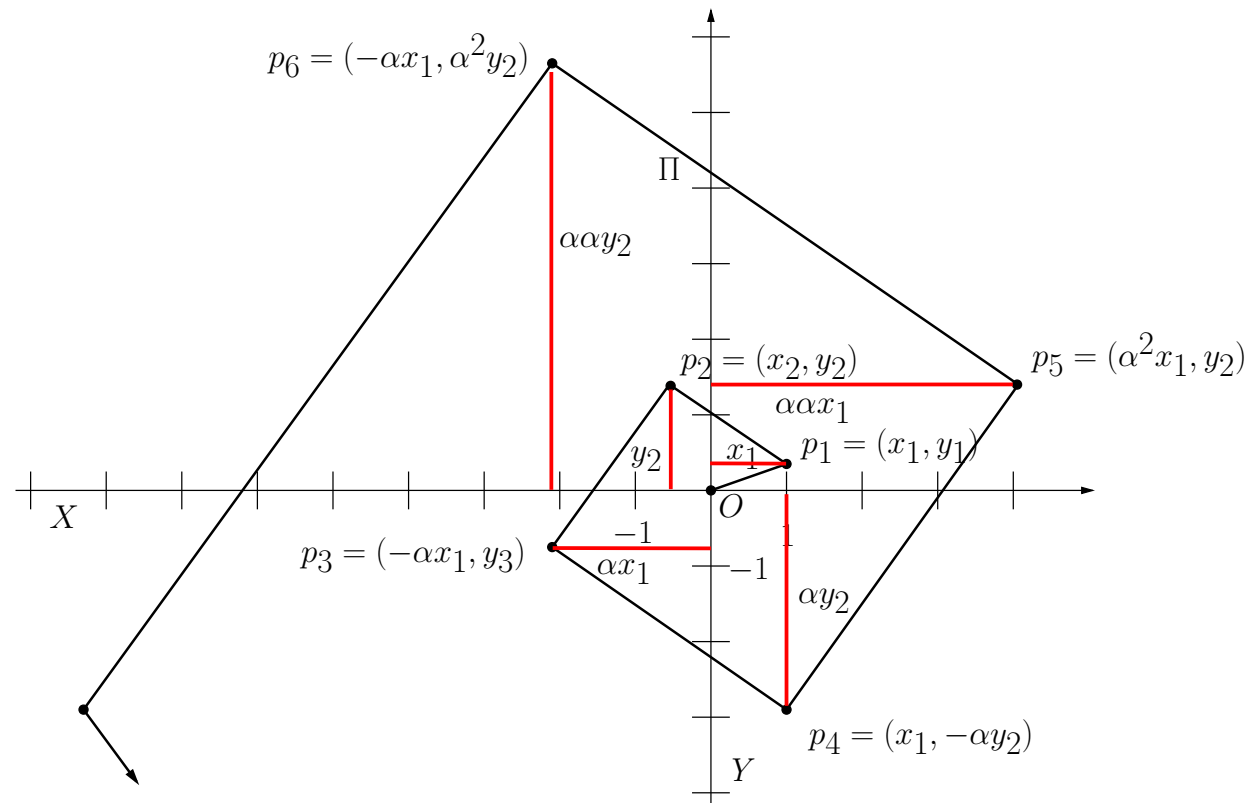
Axis-parallel shorelines

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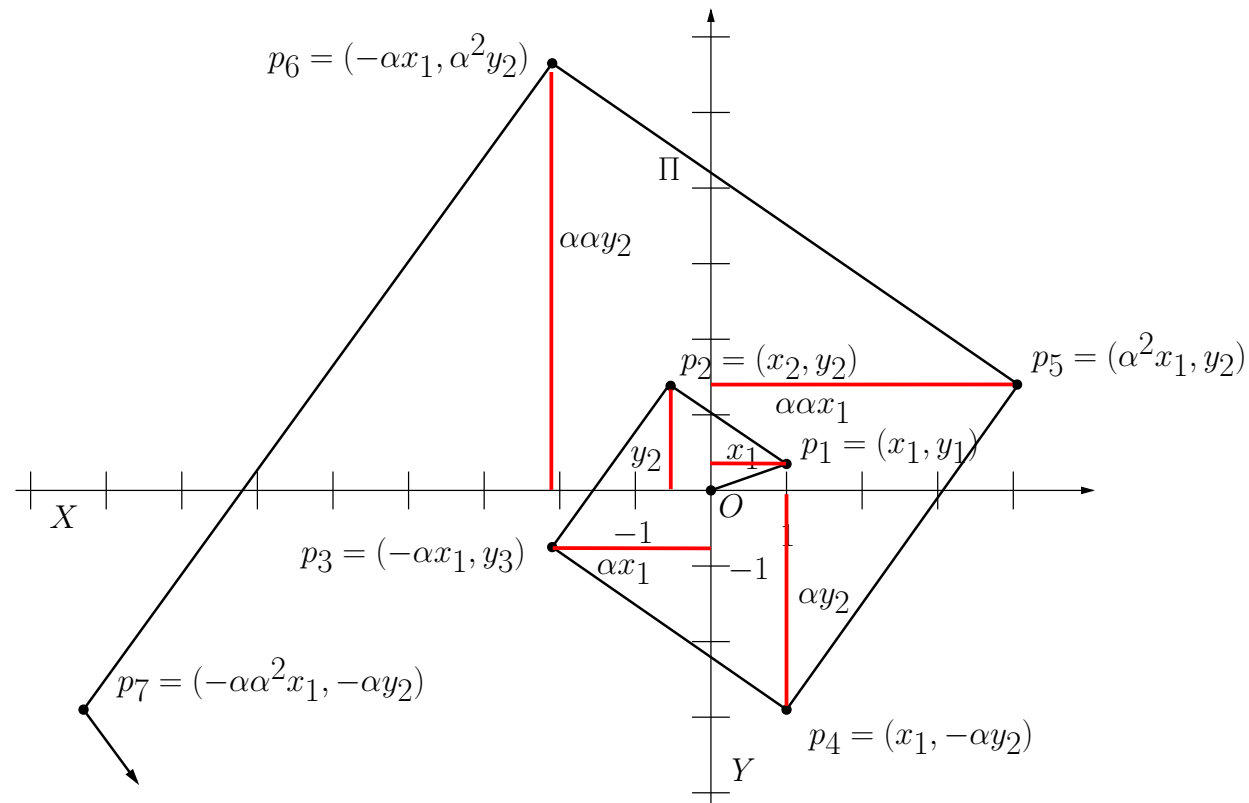
Axis-parallel shorelines

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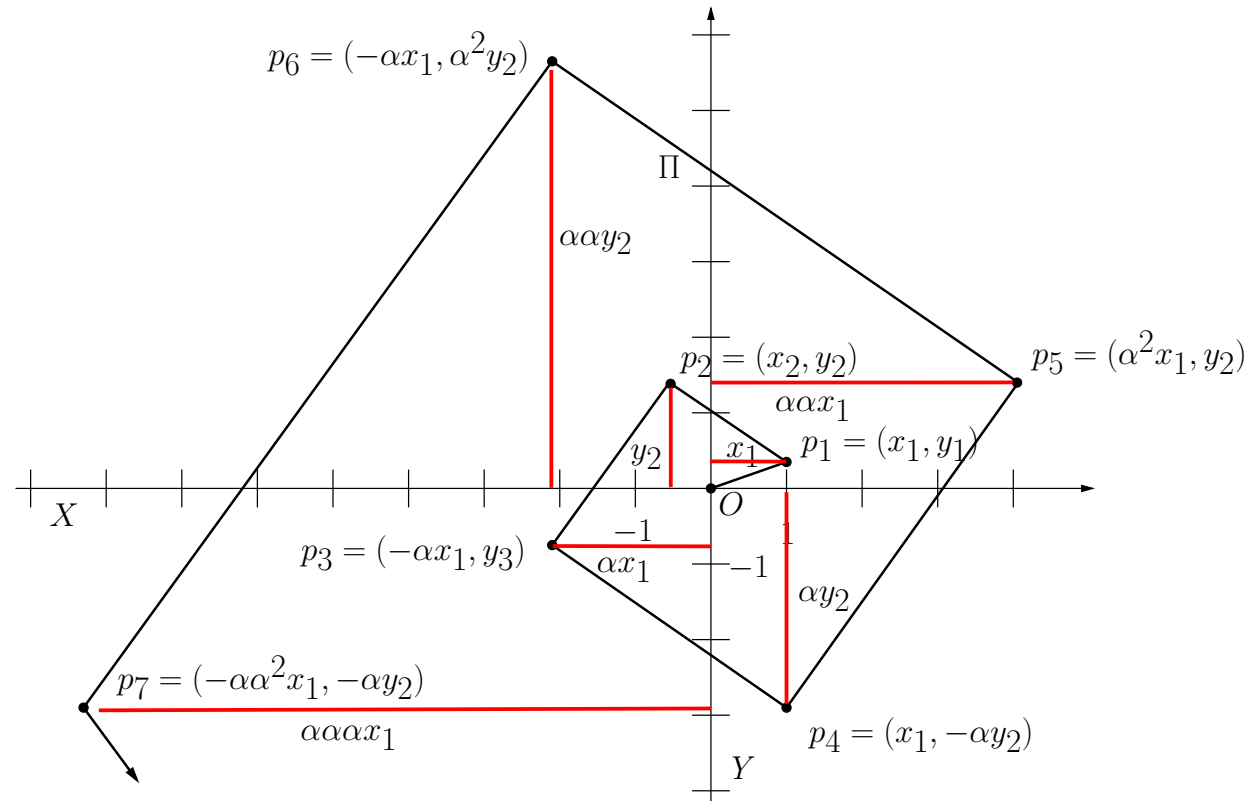
Axis-parallel shorelines

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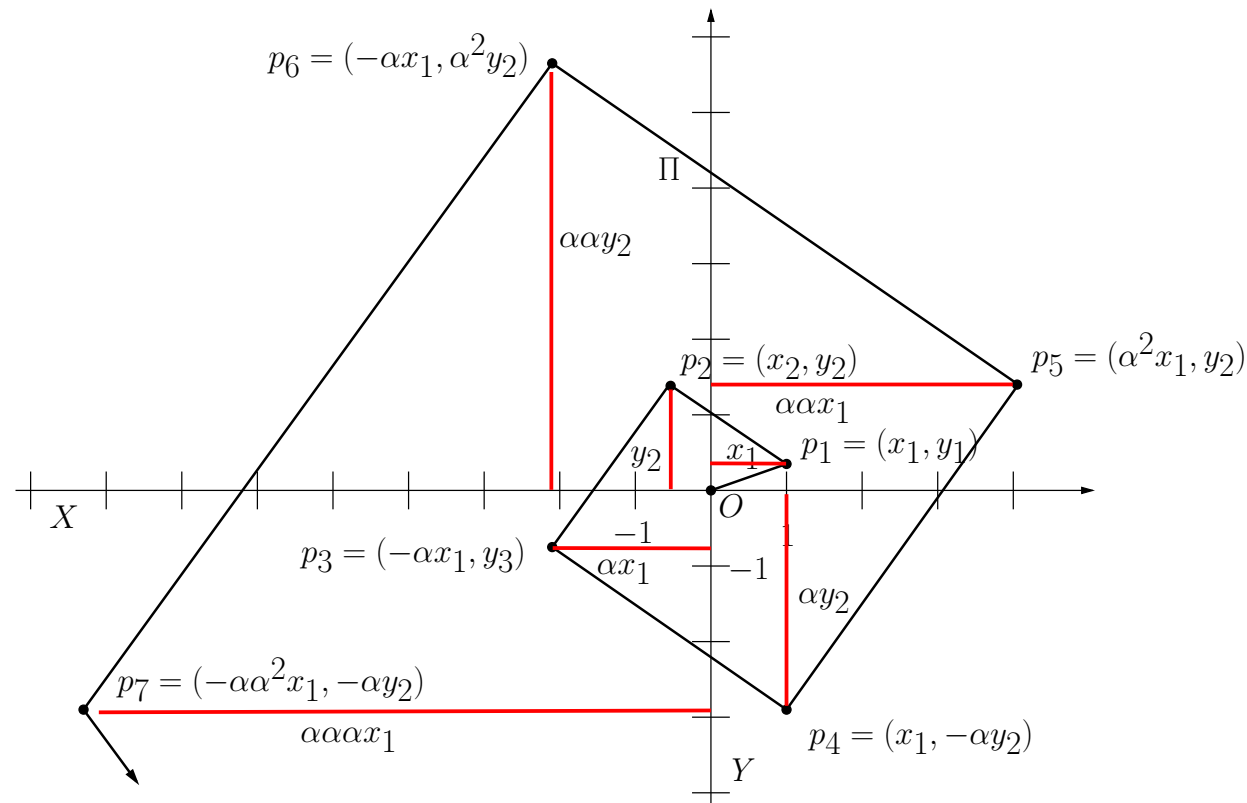
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Axis-parallel shorelines

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- $x_1, \alpha x_1, y_2, \alpha y_2$
- Discrete α -spiral

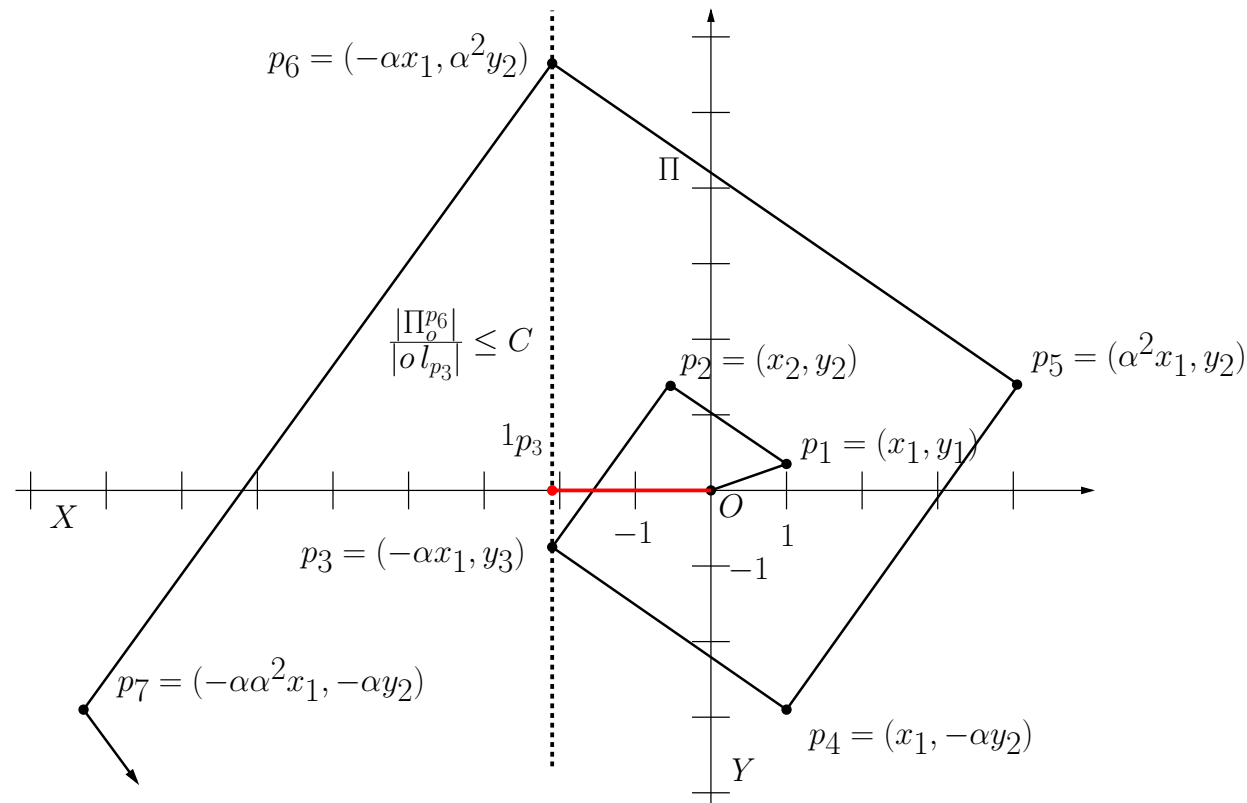


$$x_{2k+1} = -\alpha x_{2k-1}, x_{2k} = x_{2k-3}$$

$$y_{2k+1} = y_{2k-2}, y_{2k+2} = -\alpha y_{2k}$$

Axis-parallel shorelines

- Subproblem: vertical horizontal
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- Discrete α -spiral
- Worst-case at kinks

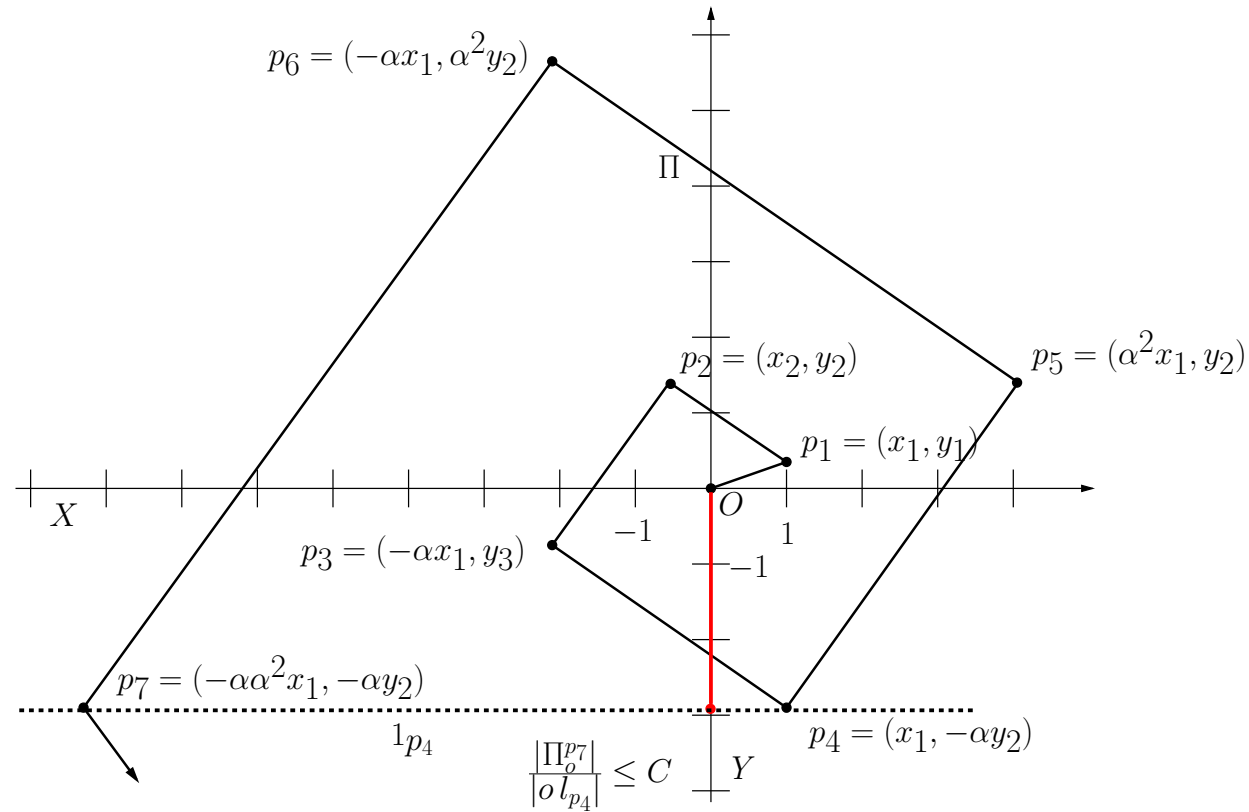


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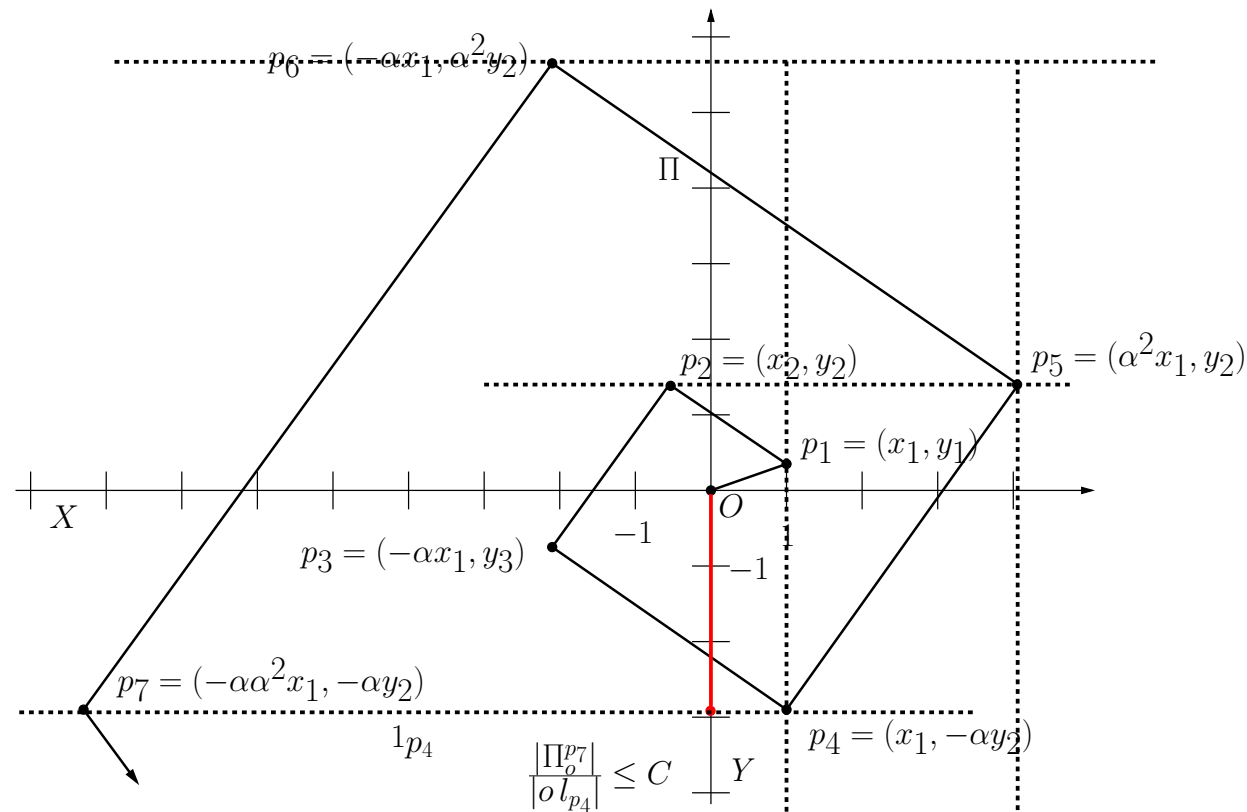


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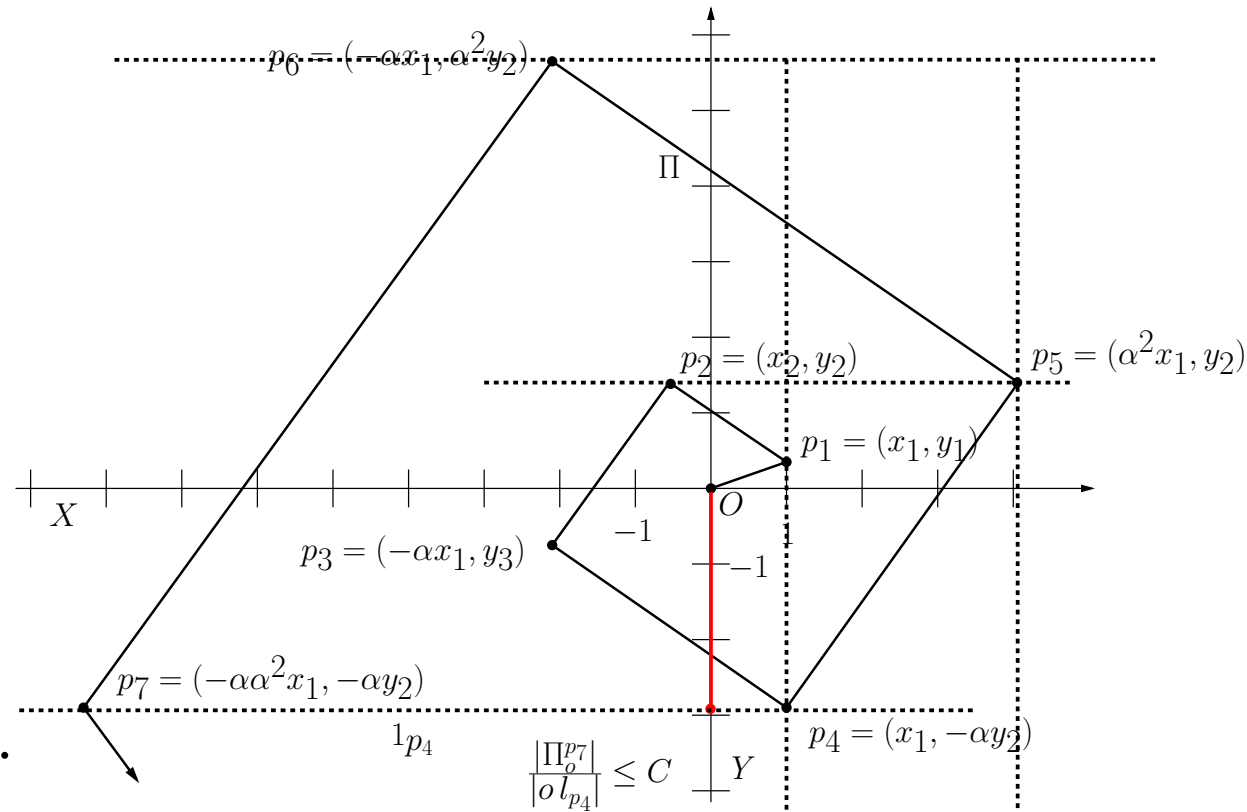


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- $x_1, \alpha x_1, y_2, \alpha y_2$
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- Worst-case at kinks
- Best α gives 12.54069...

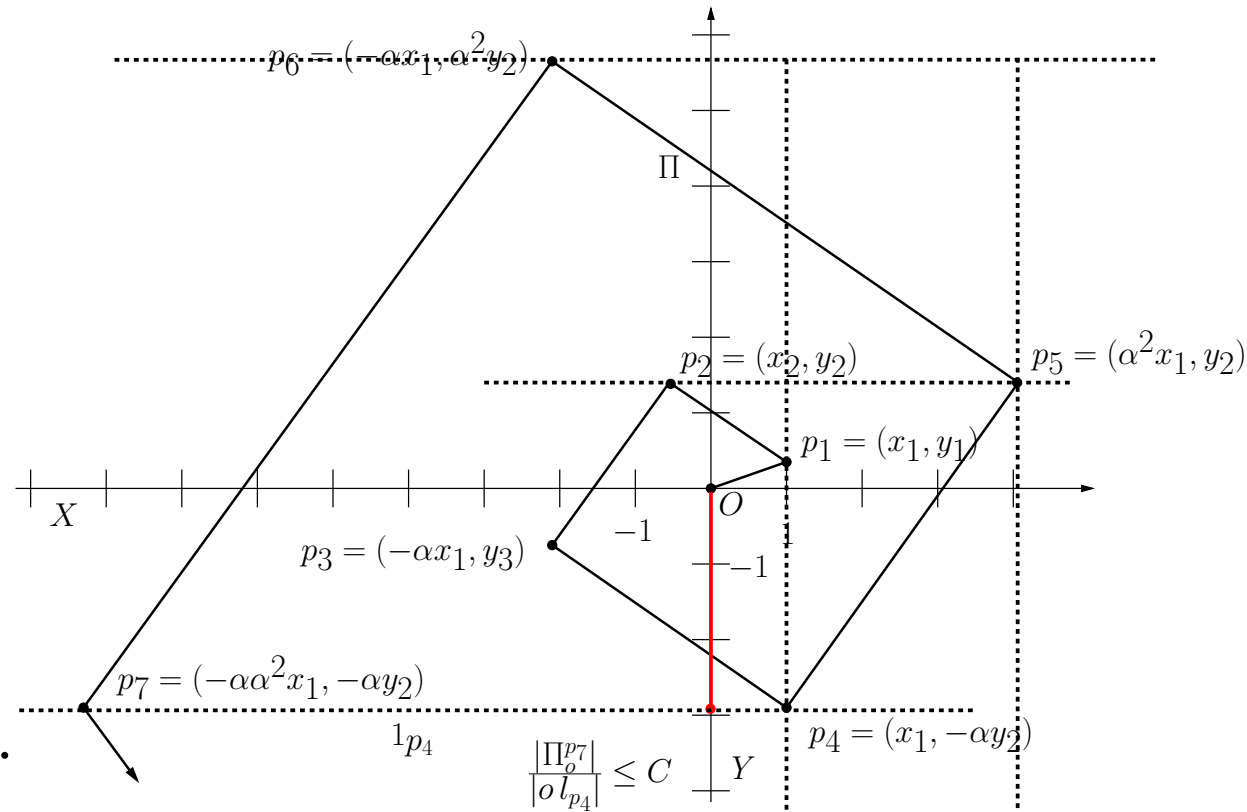


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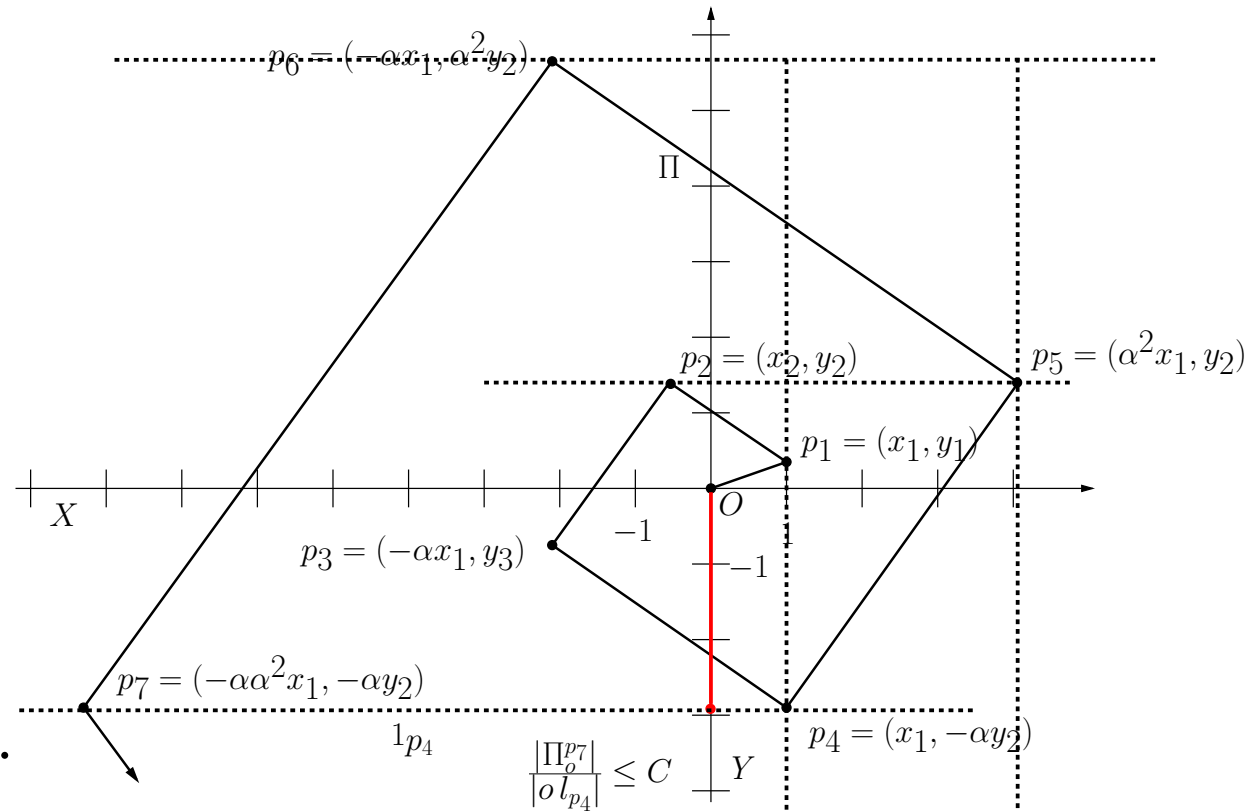


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- Best α gives 12.54069...
- Optimal?
- Answer: No but not bad!



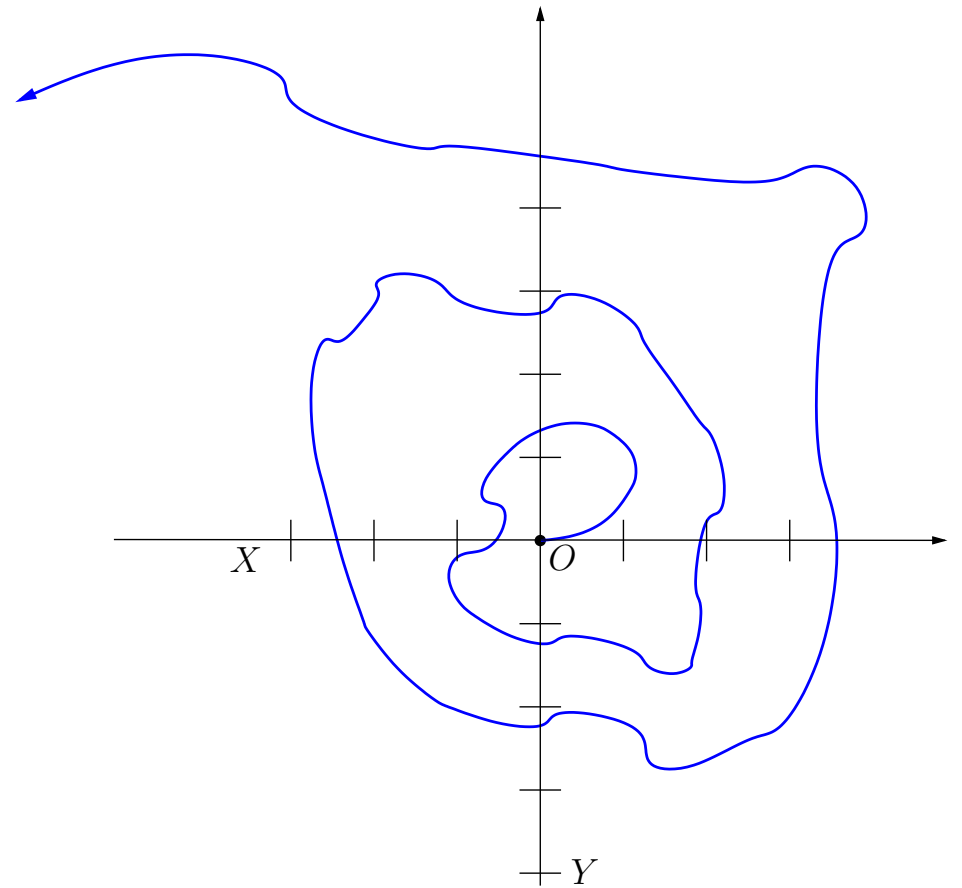
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General cyclic strategies

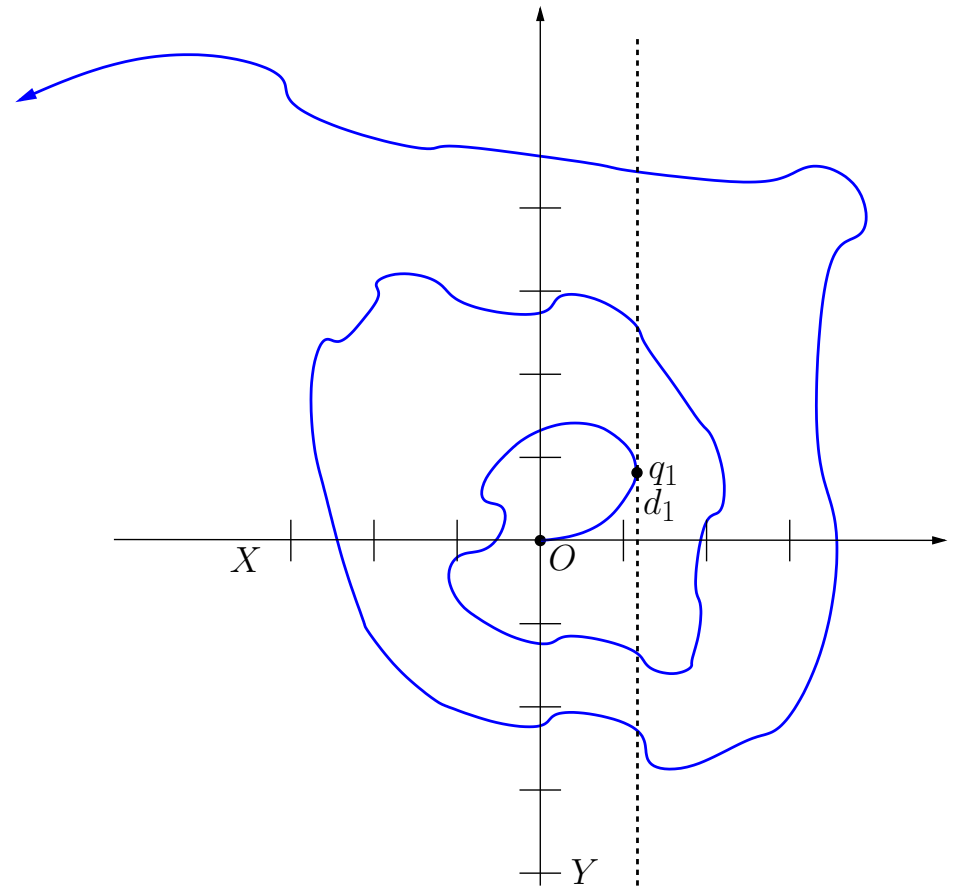
General cyclic strategies

- Cyclic strategy



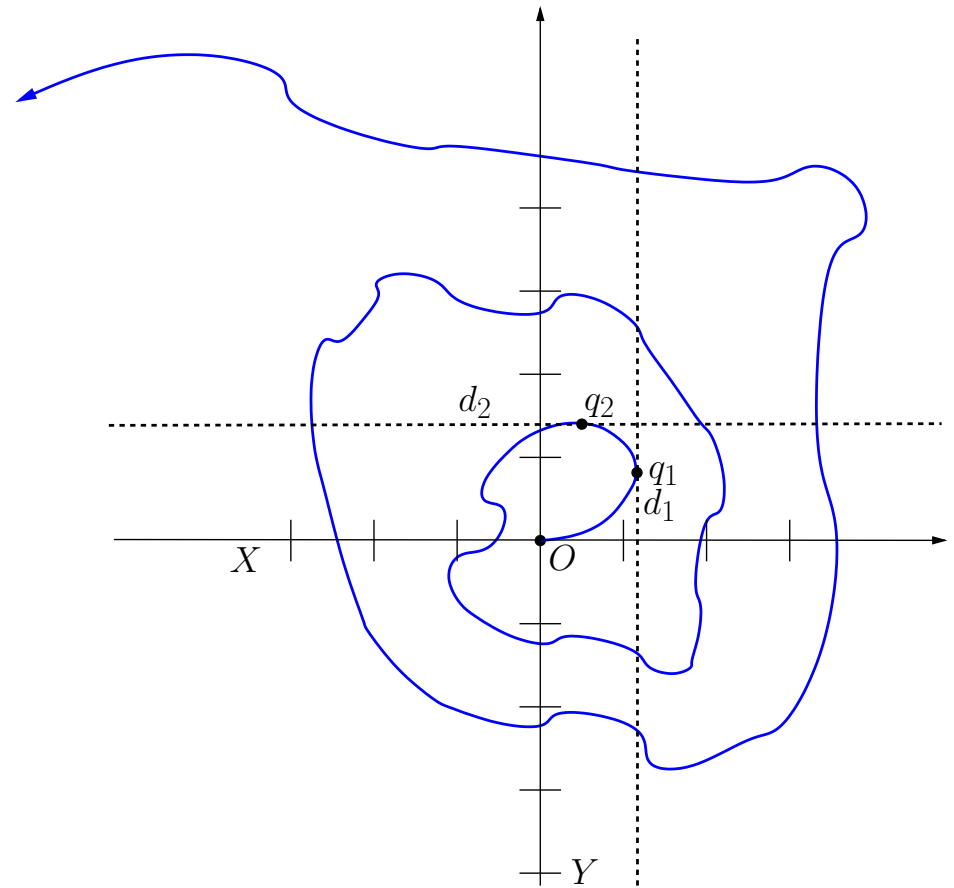
General cyclic strategies

- Cyclic strategy
- Expands directions q_i



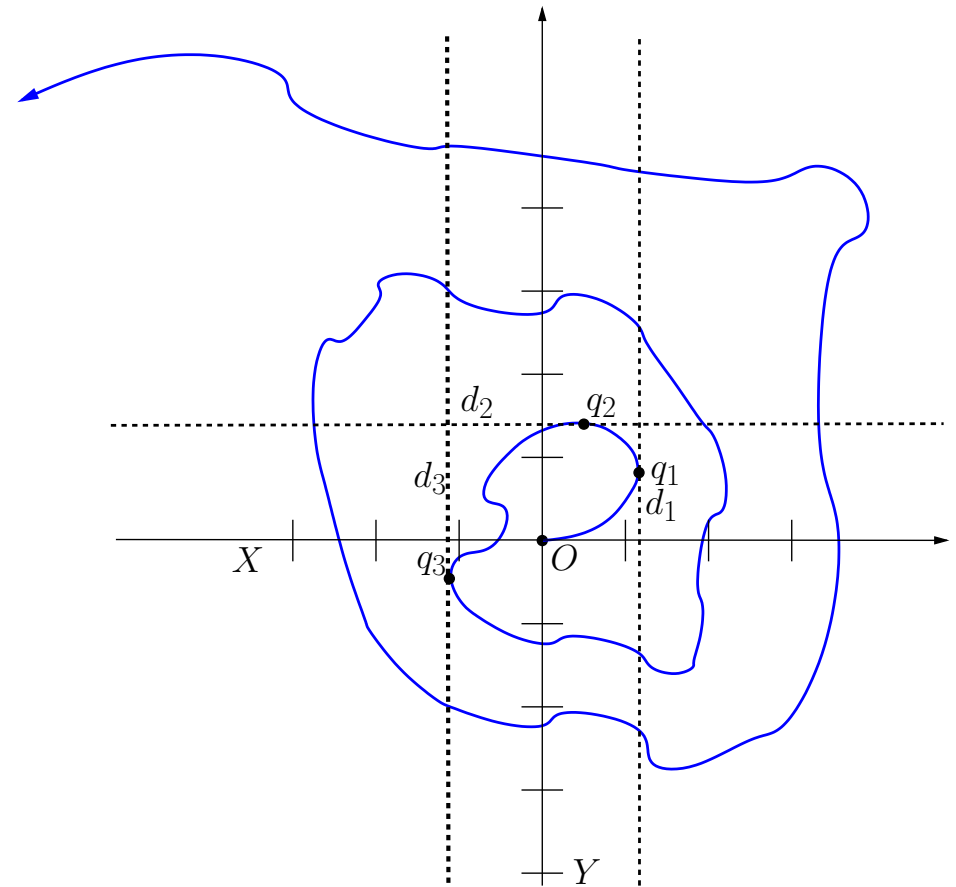
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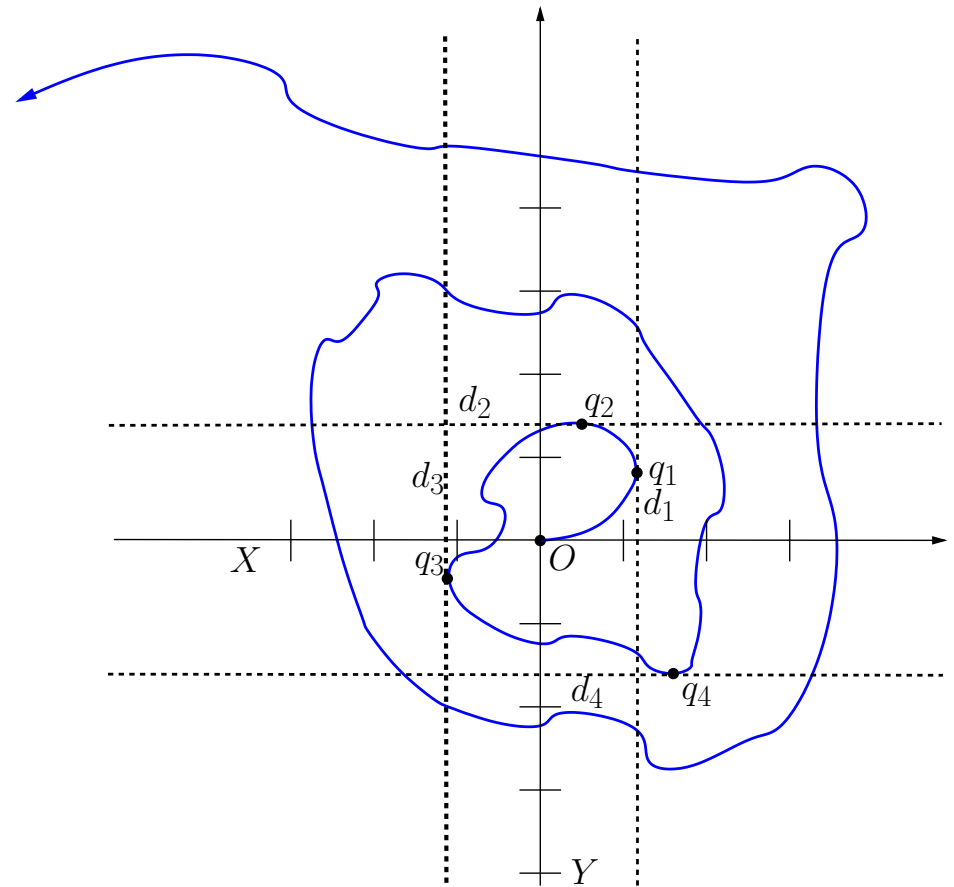
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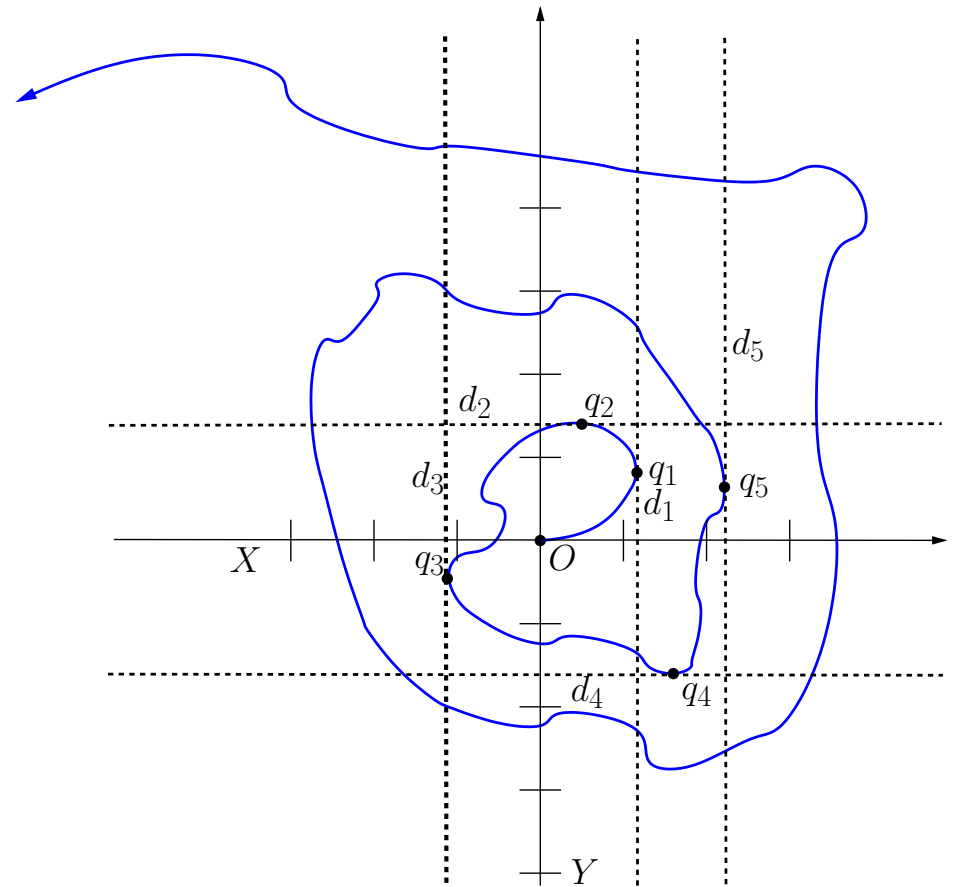
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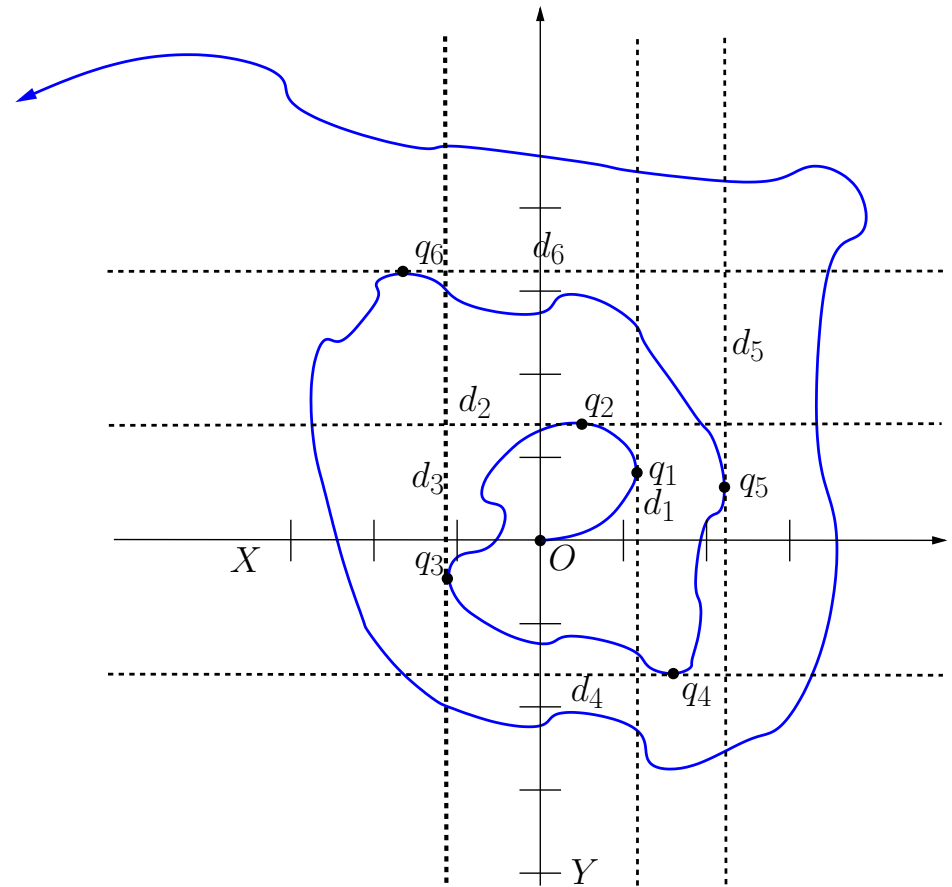
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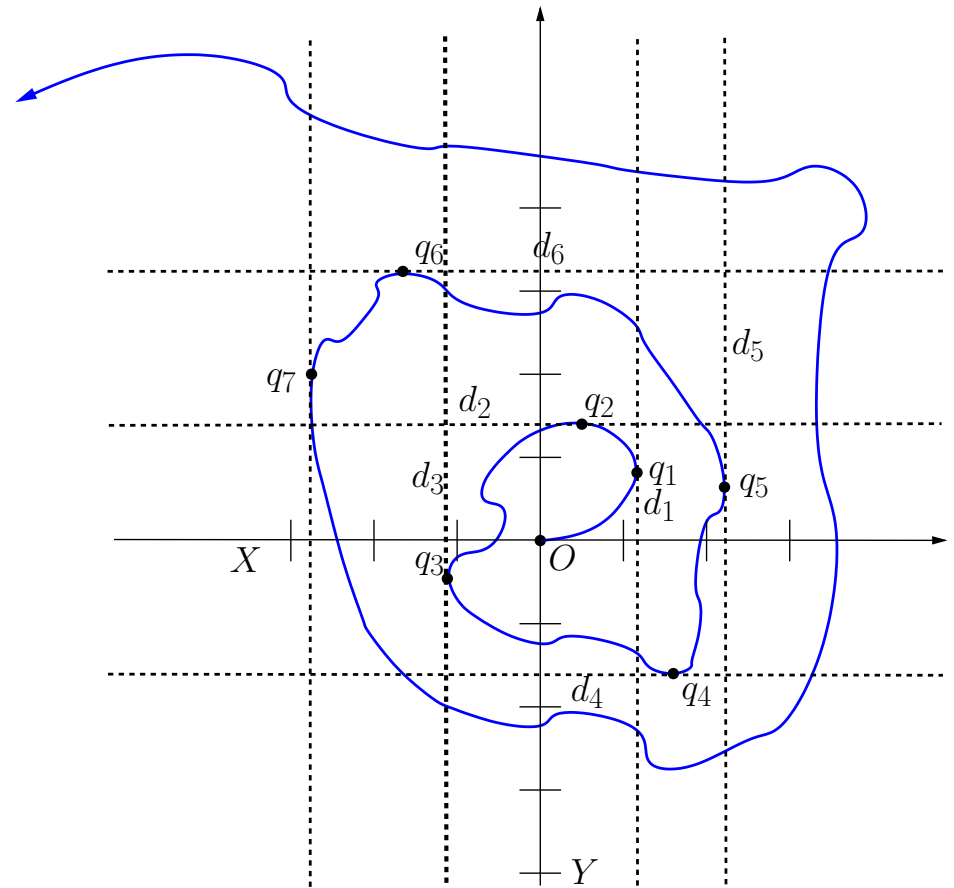
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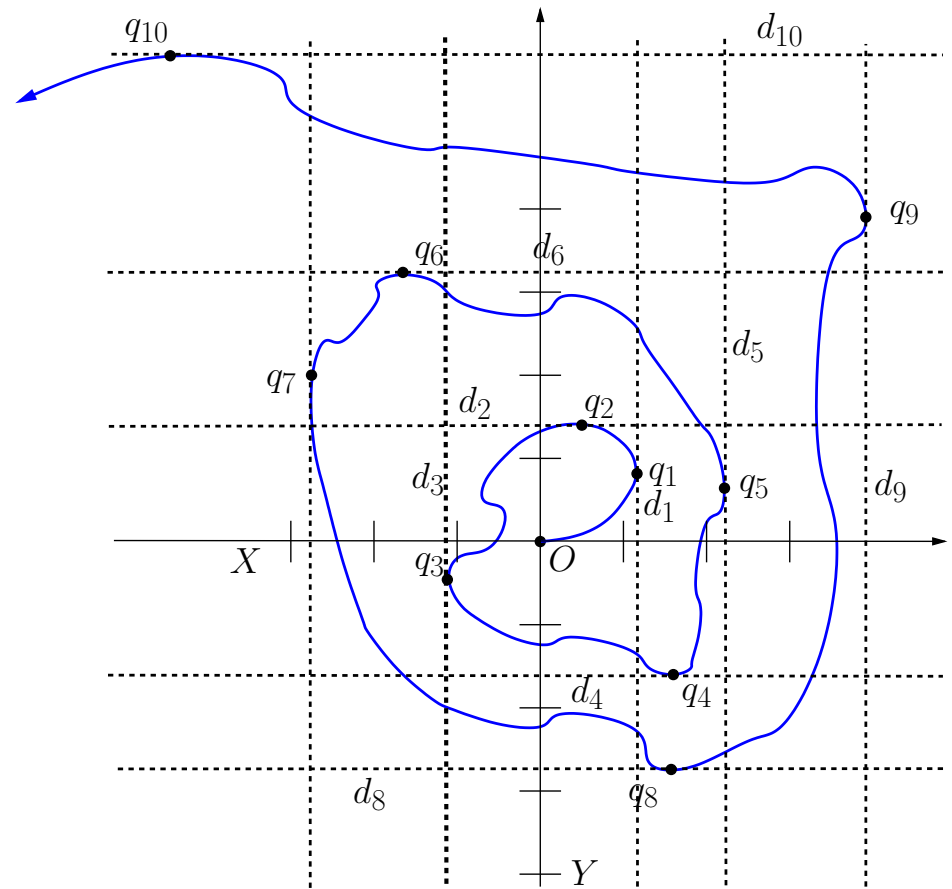
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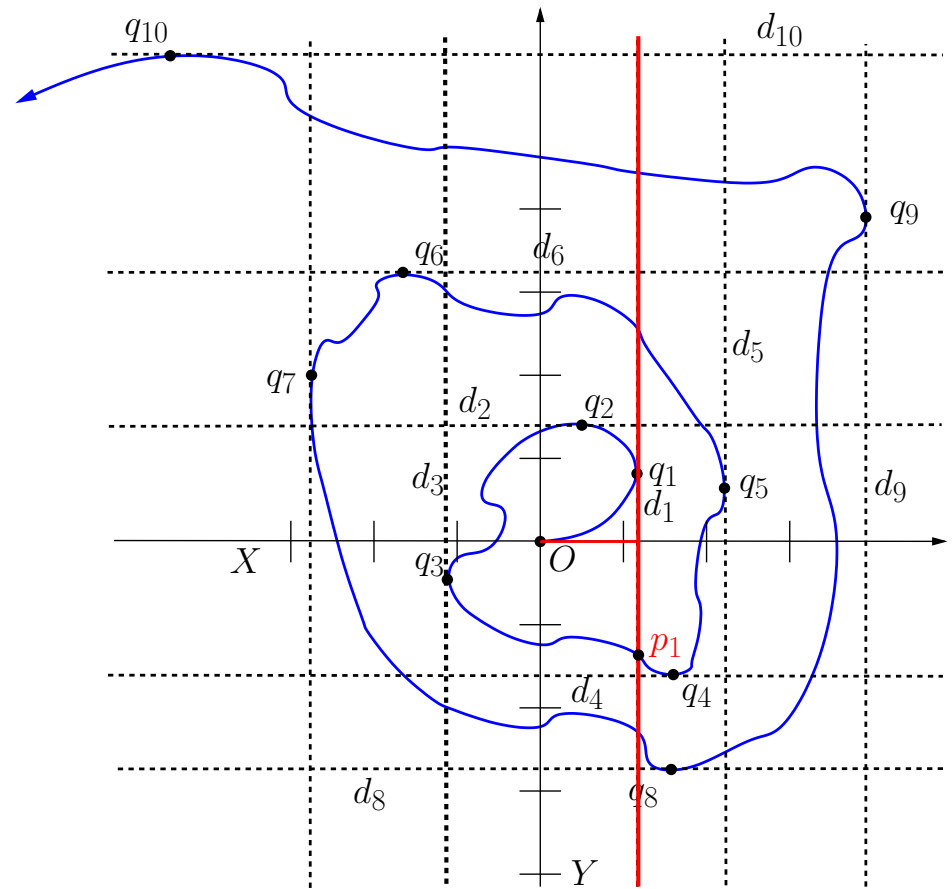
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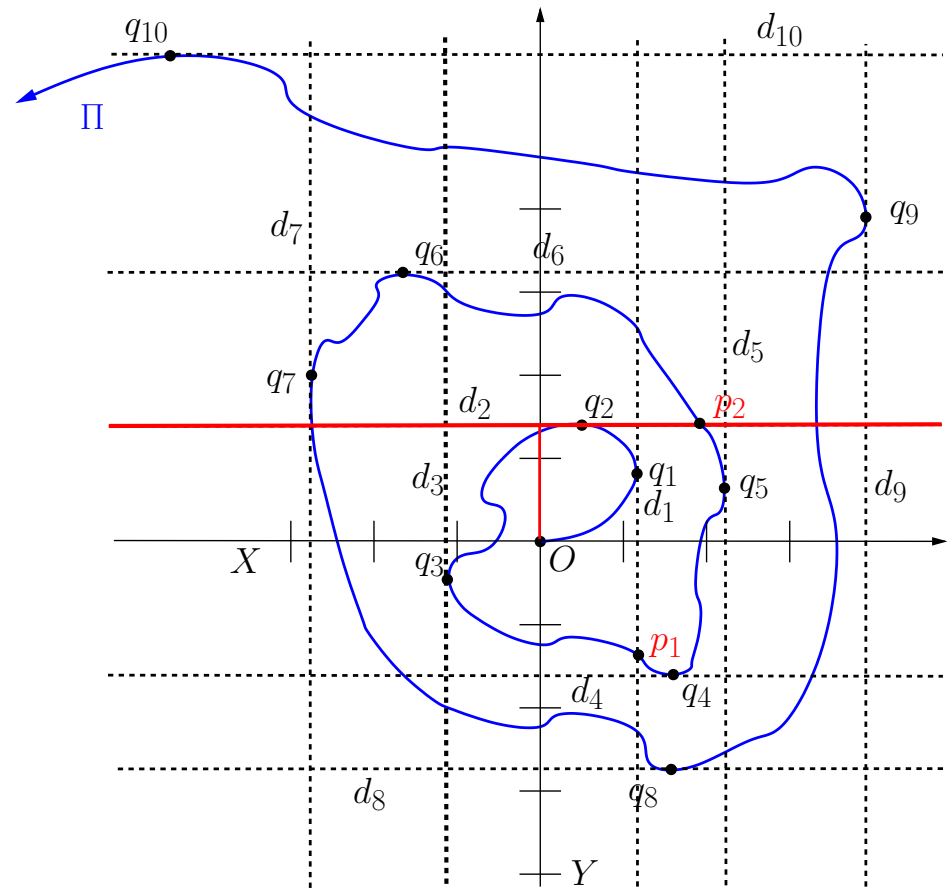
General cyclic strategies

- Cyclic strategy
- Expands directions q_i
- Local worst-cases p_i



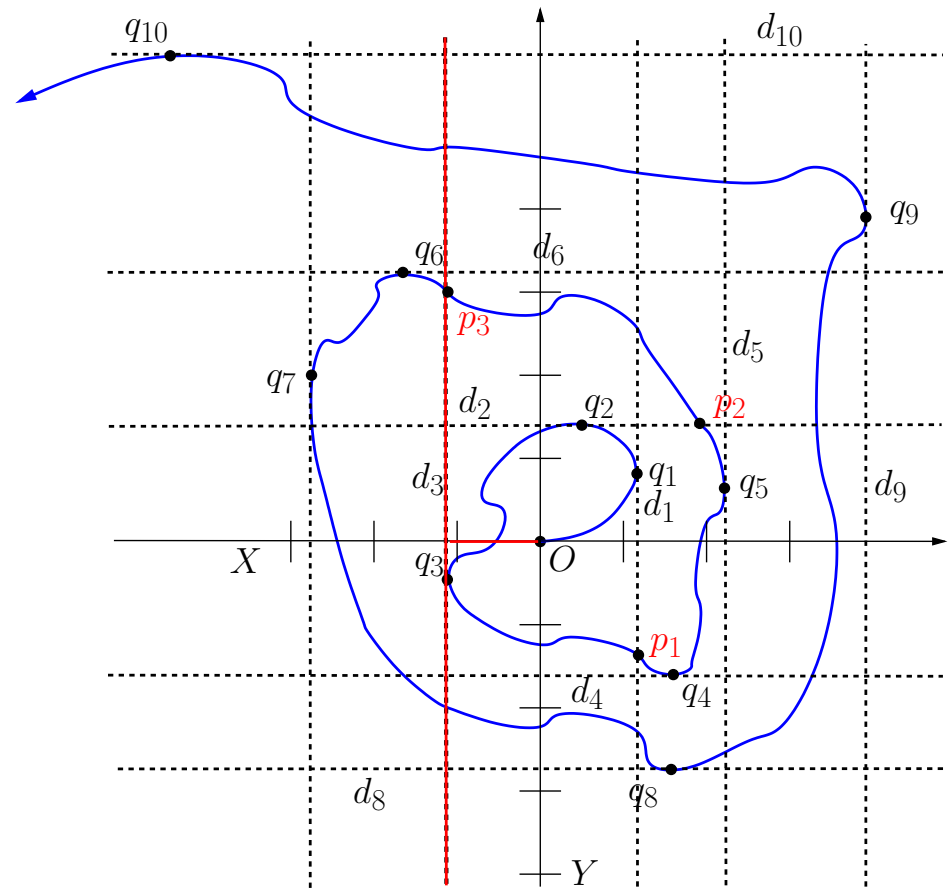
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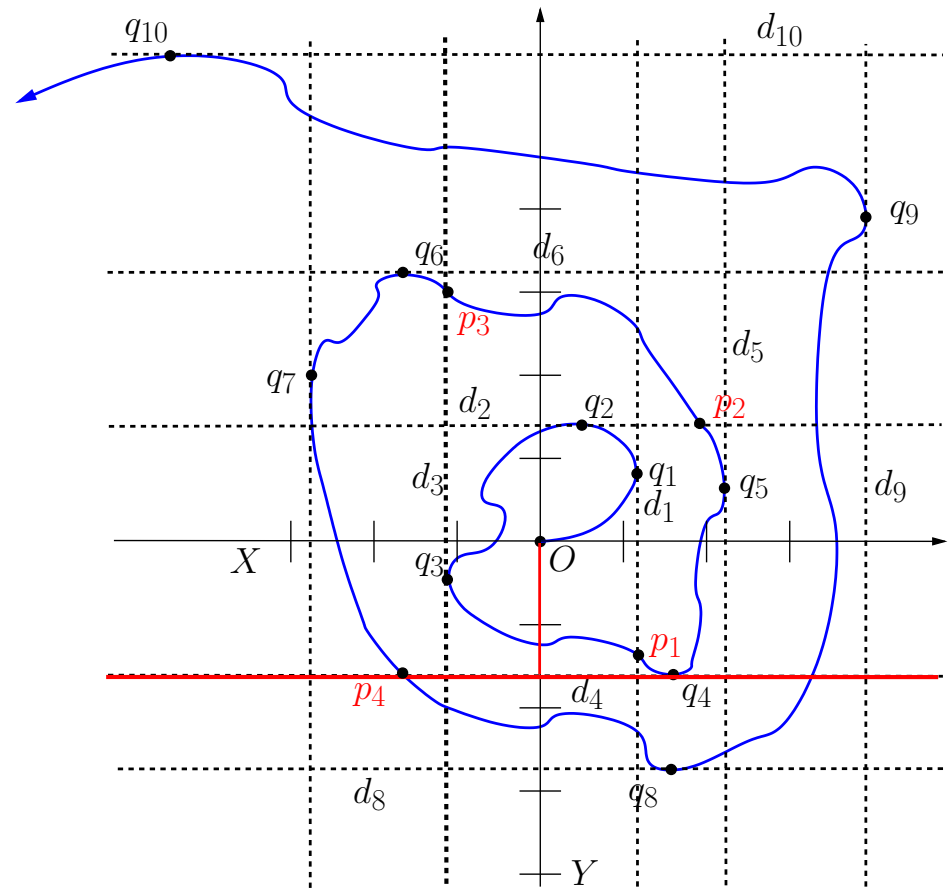
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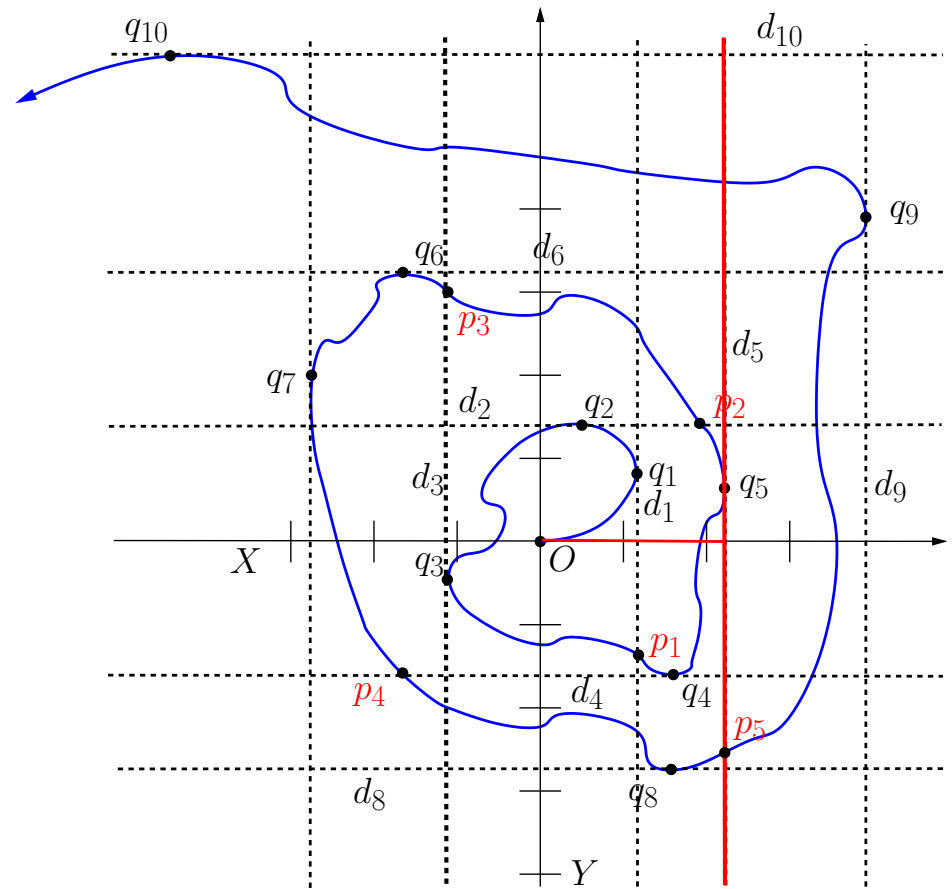
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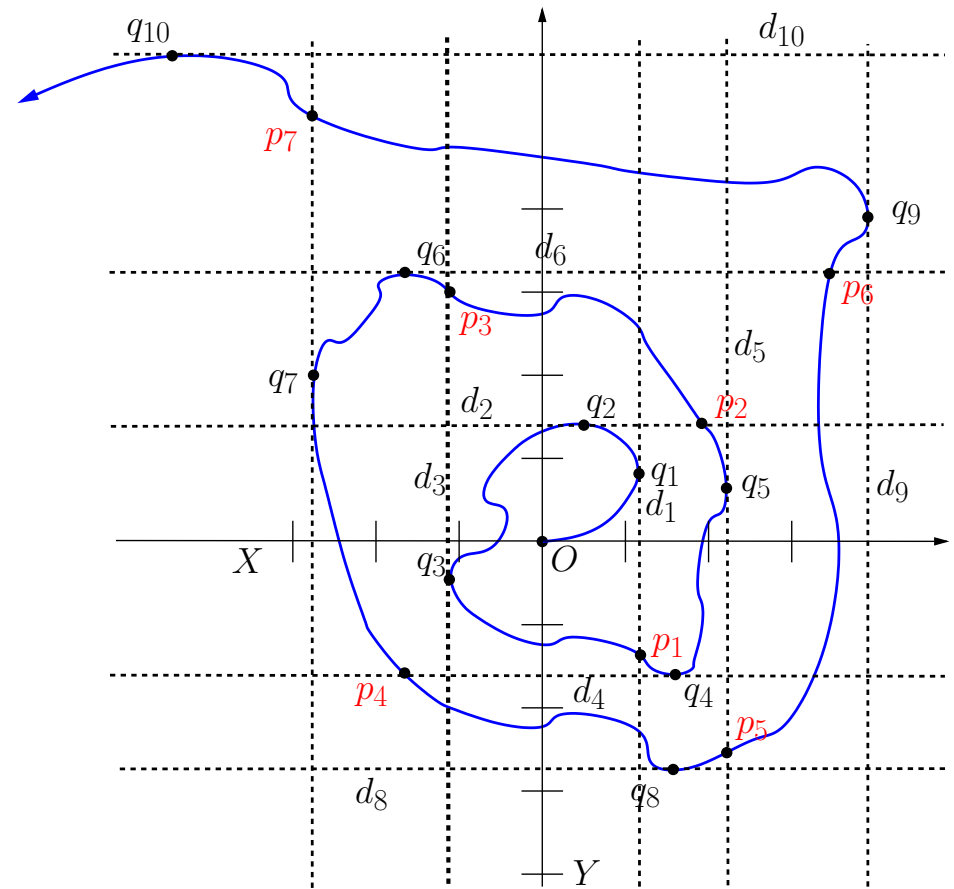
General cyclic strategies

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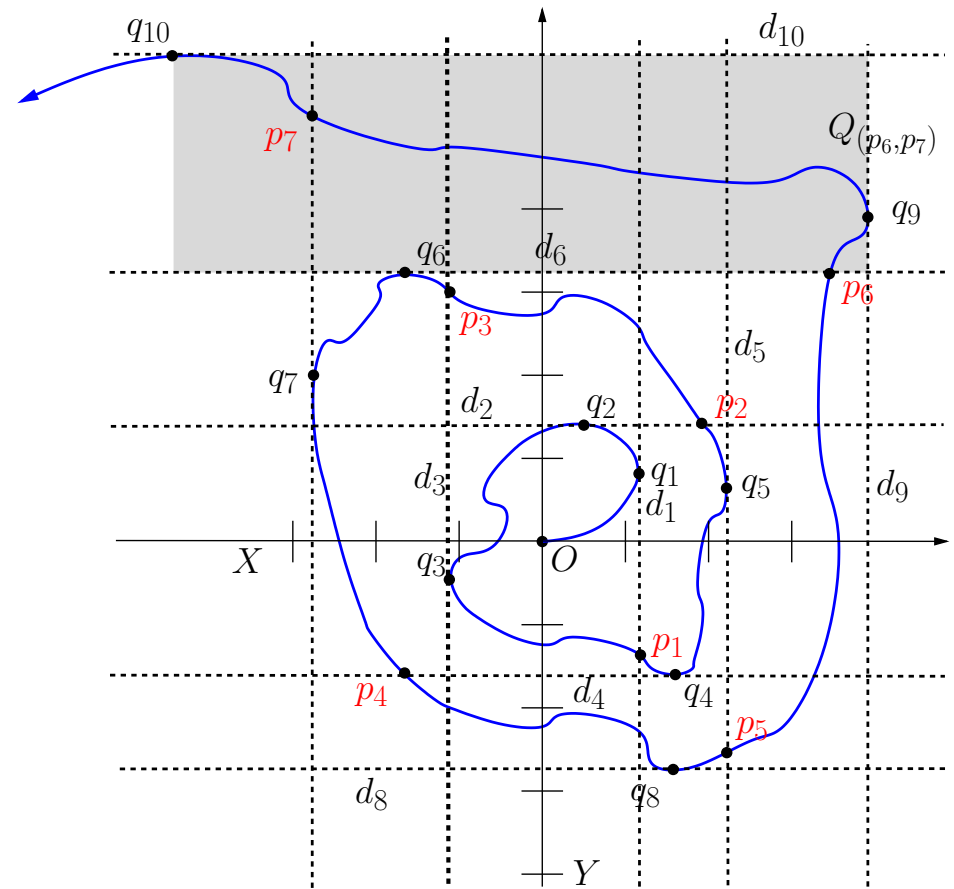
General cyclic strategies

- Cyclic strategy
- Expands directions q_i
- Local worst-cases p_i
- Two sequences p_i, q_i



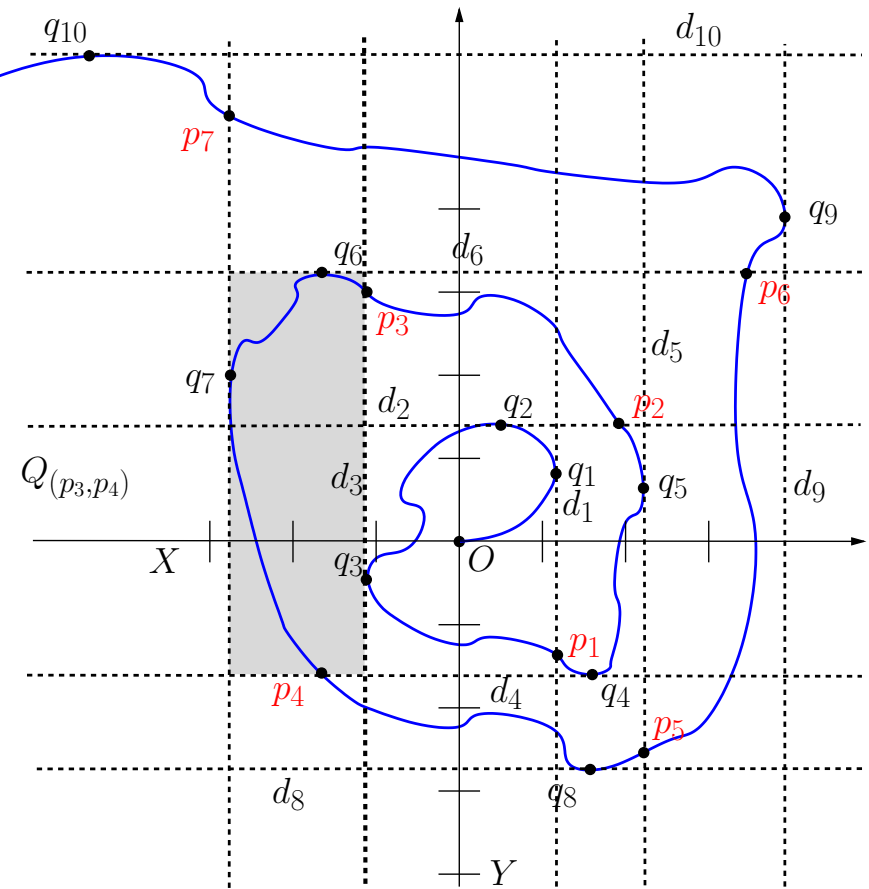
General cyclic strategies

- Cyclic strategy
- Expands directions q_i
- Local worst-cases p_i
- Two sequences p_i, q_i
- Path between p_i, p_{i+1}
- One, two, no expansion



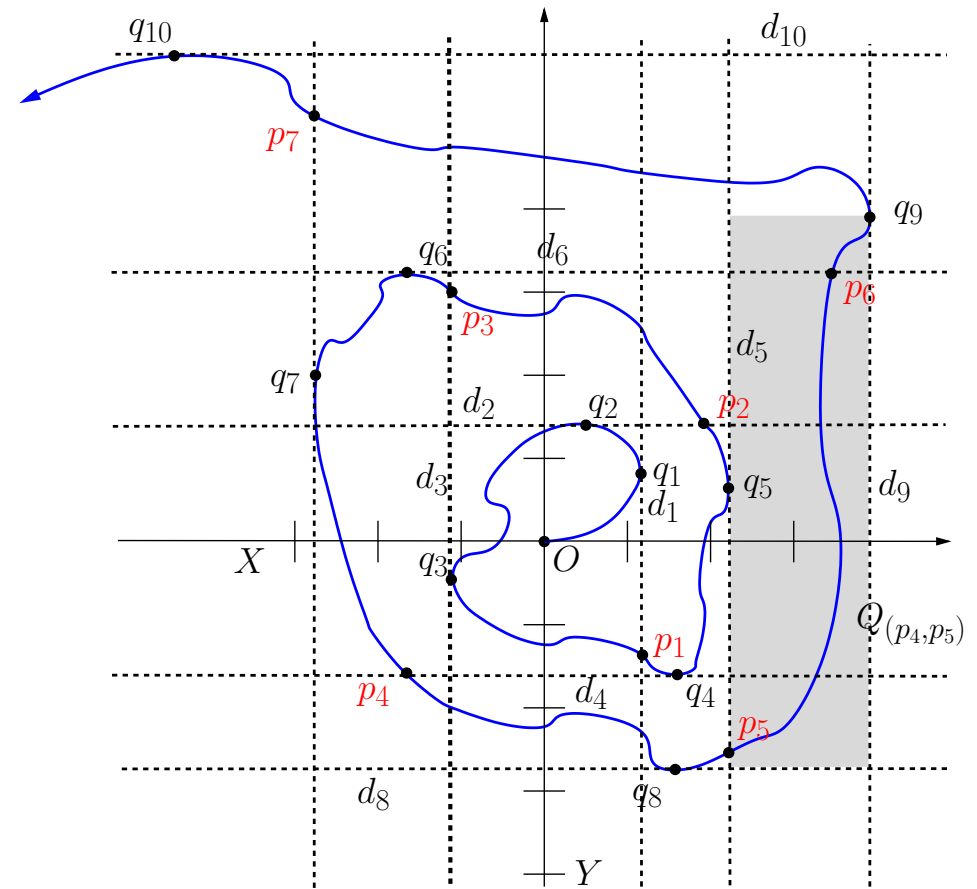
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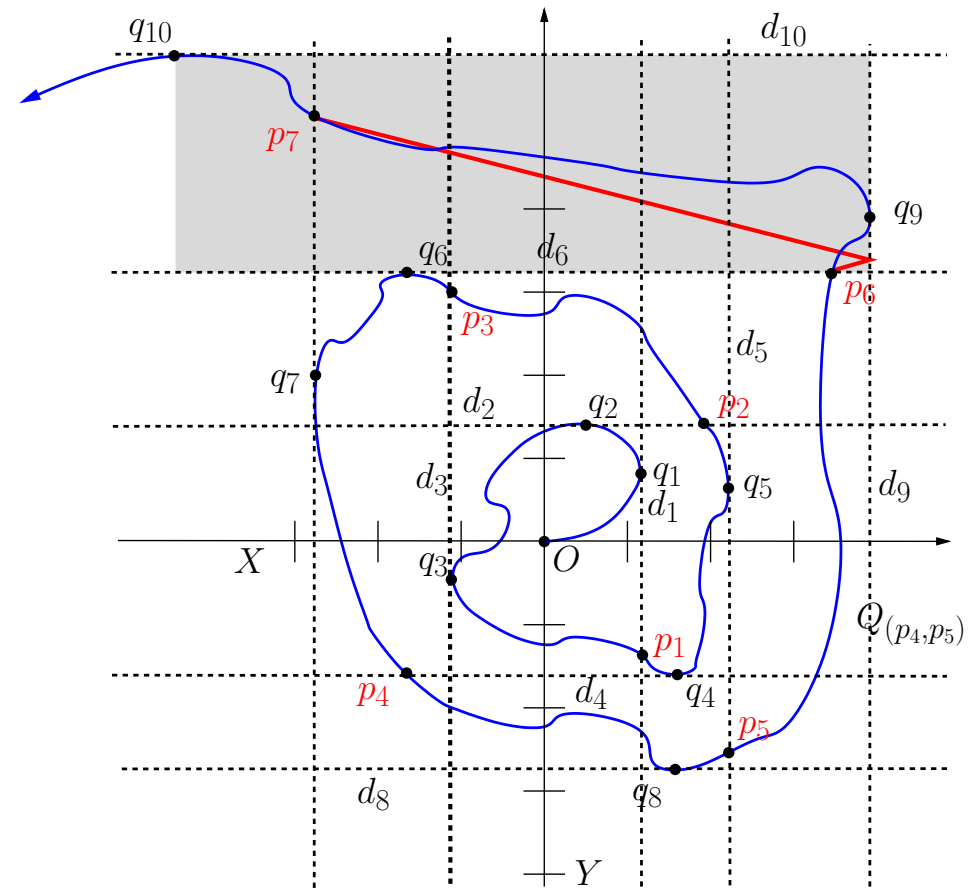
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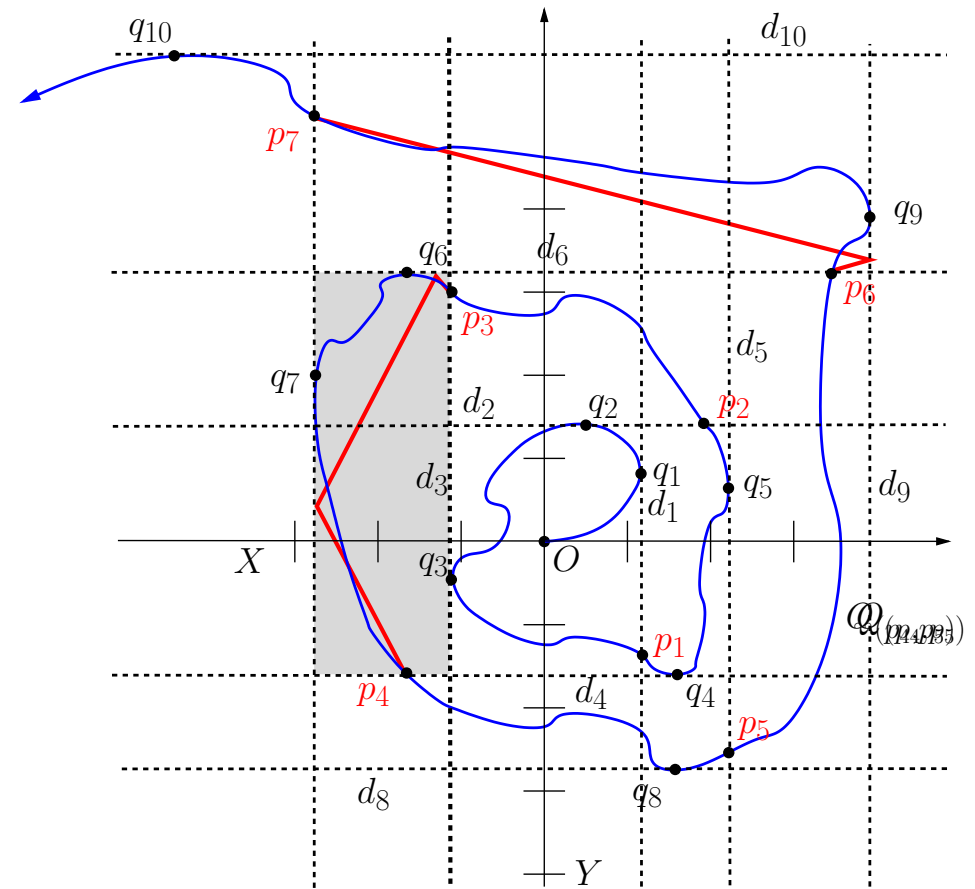
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- Replace by shortest path



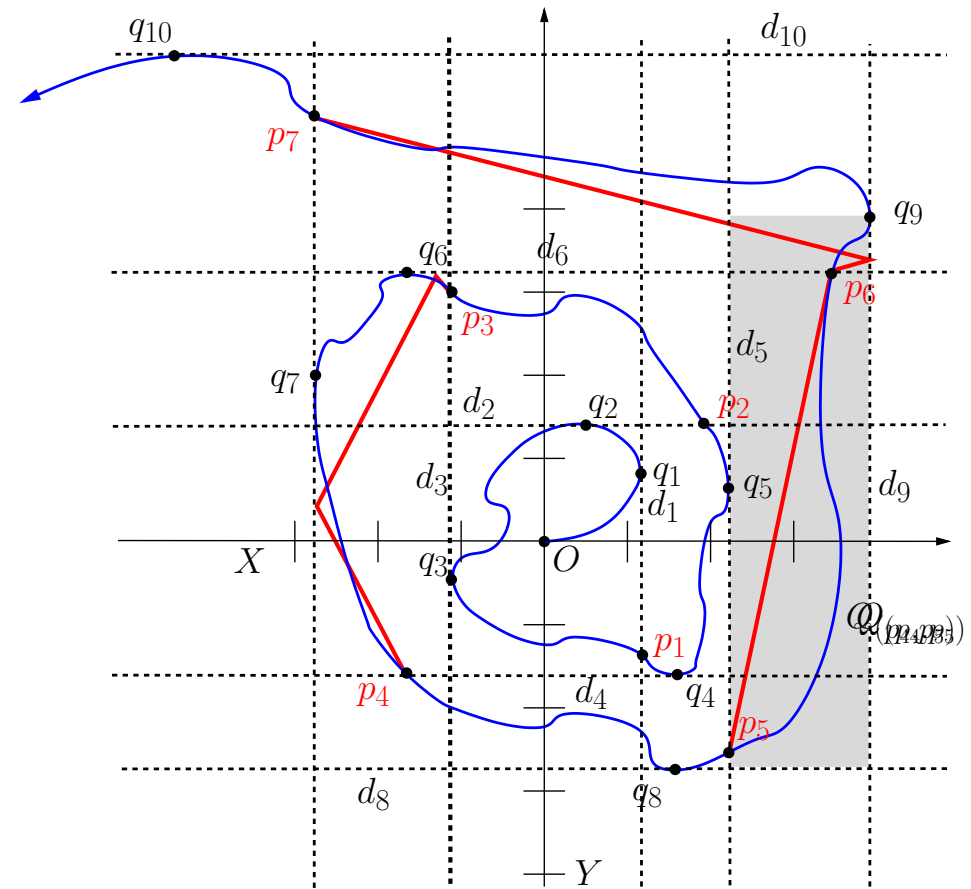
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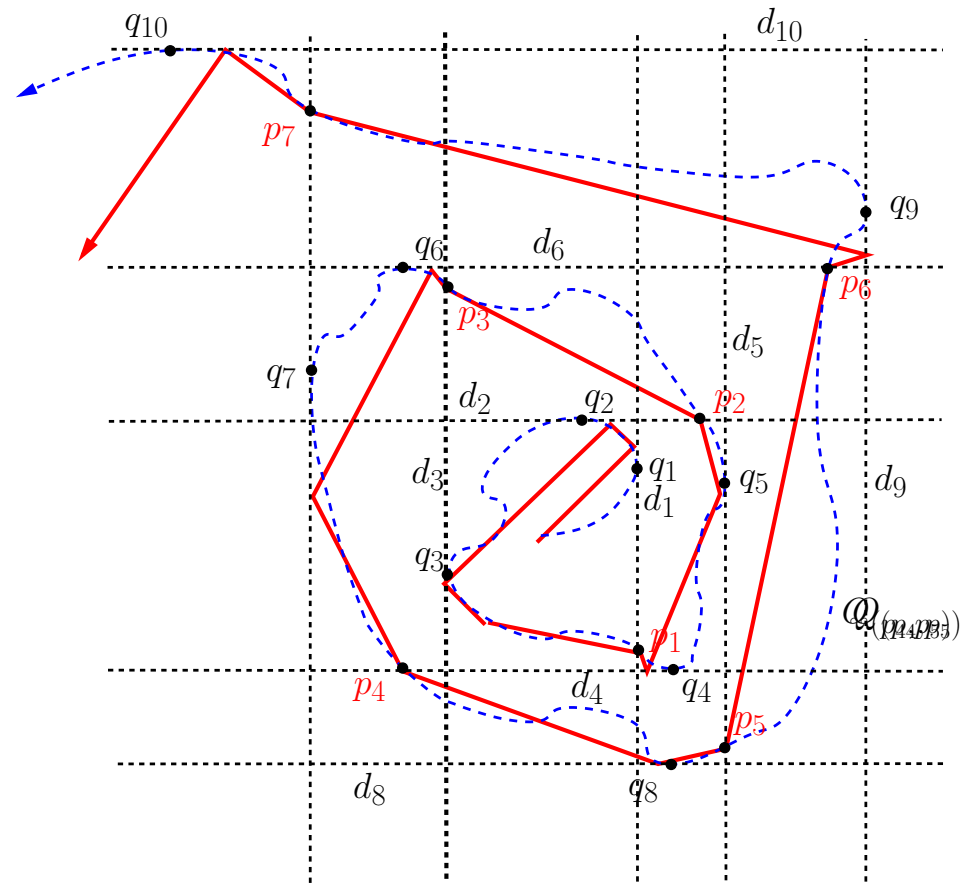
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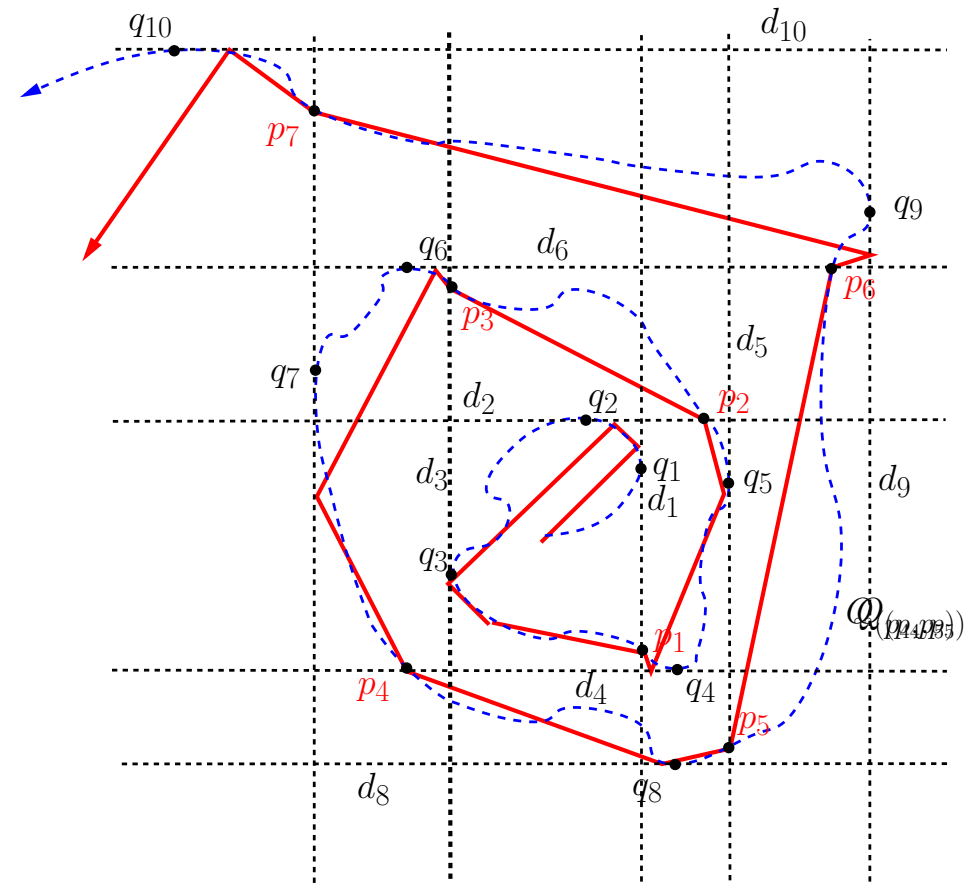
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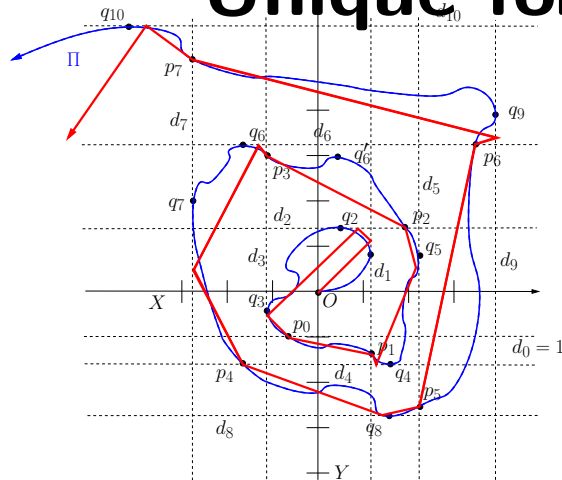
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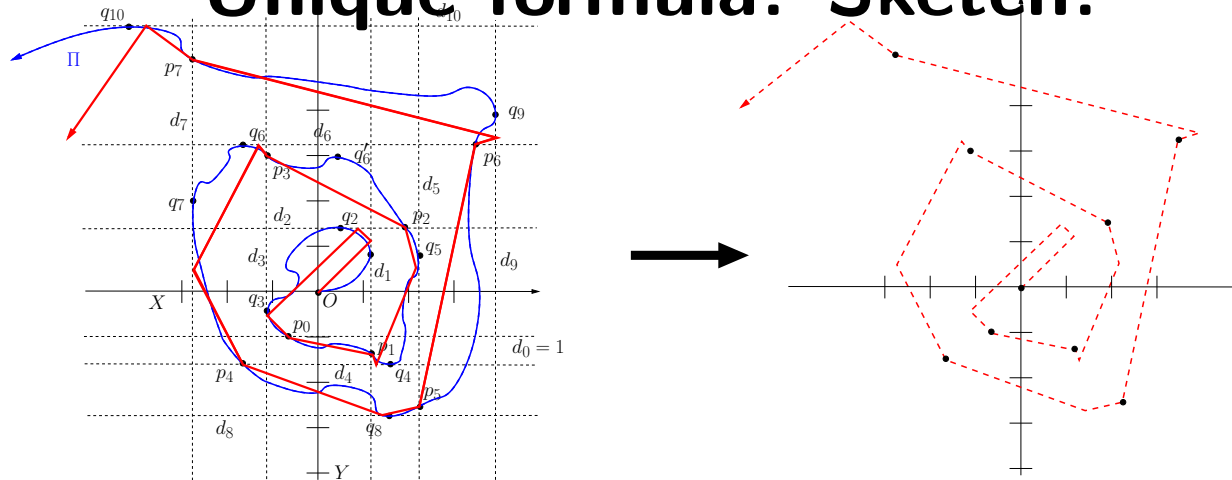
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Unique formula! Sketch!



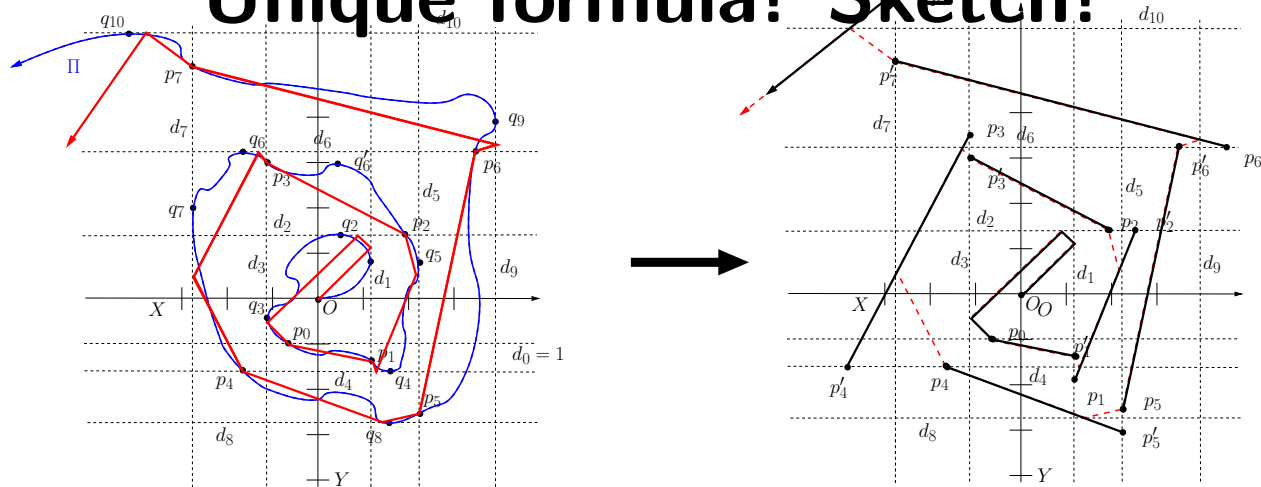
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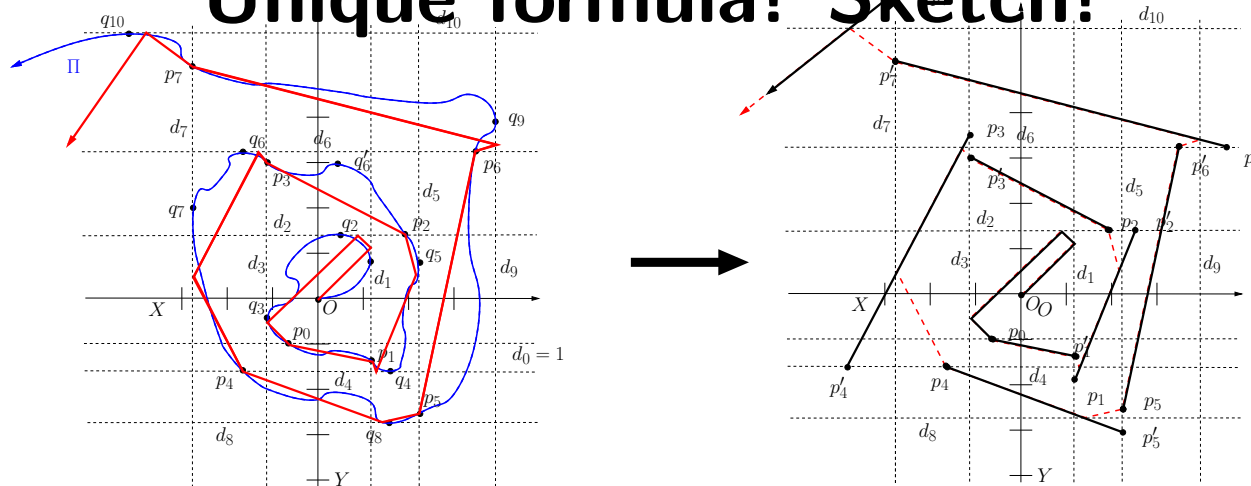
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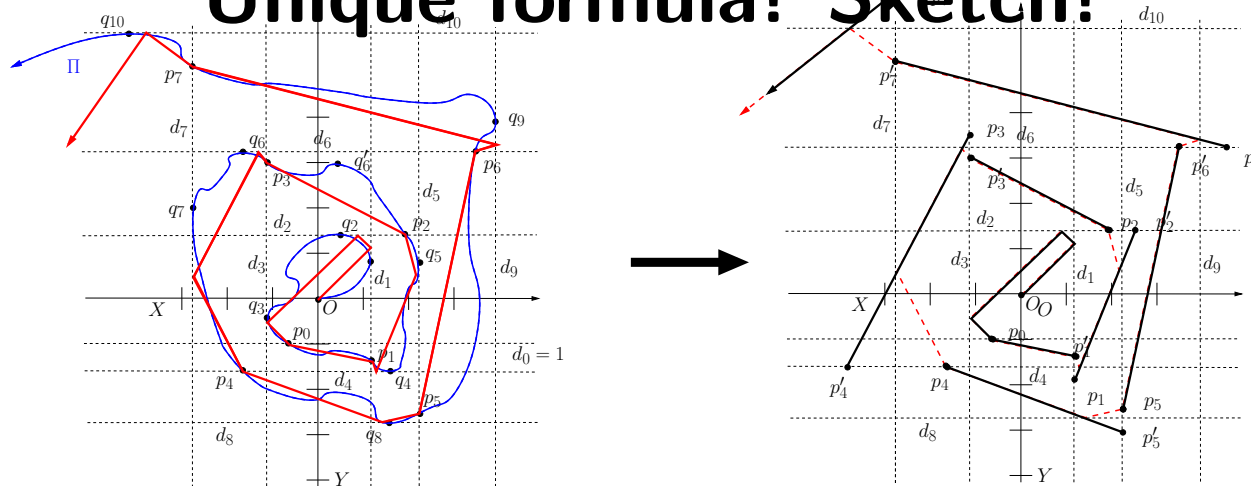
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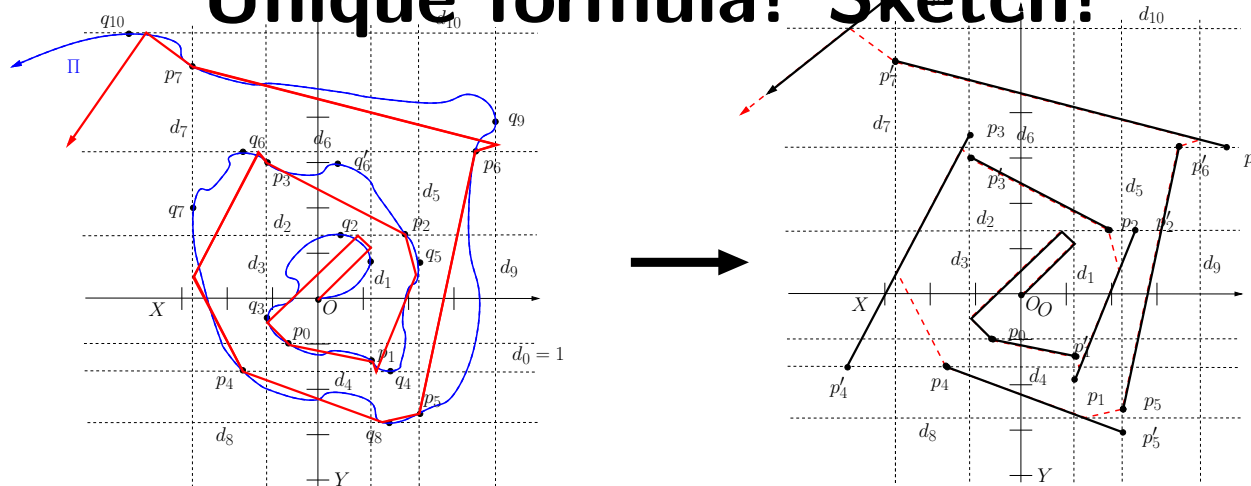
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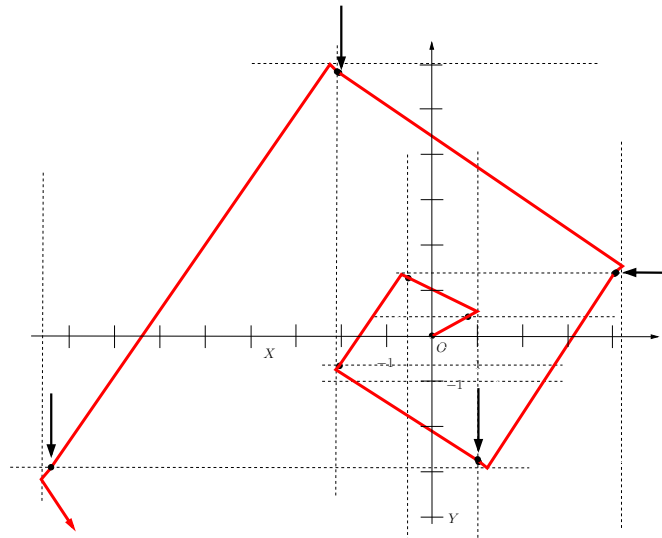
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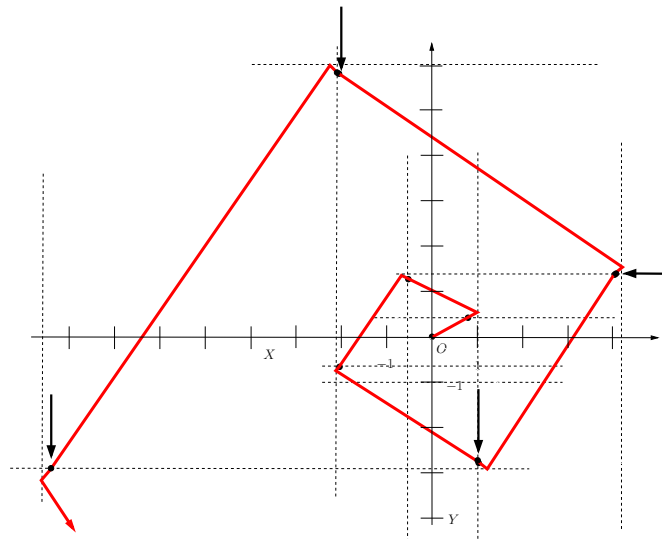
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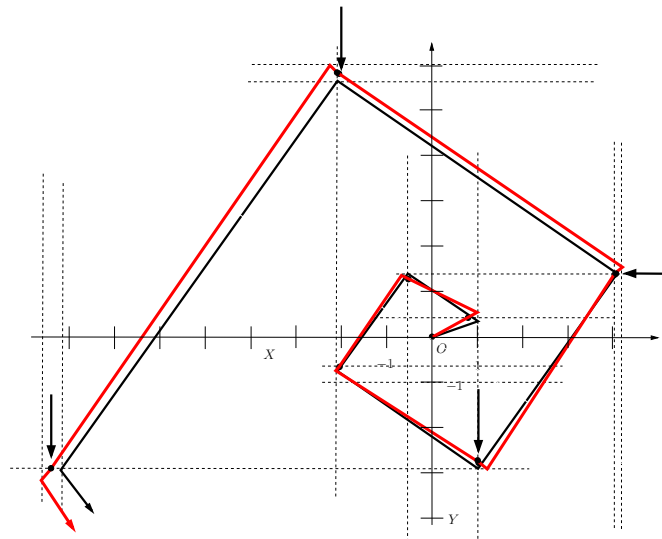
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- Comparison: Small kinks, further expansions!



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